

The application of CAESES from a perspective of a propeller maker

David Bendl, 2017-09-28



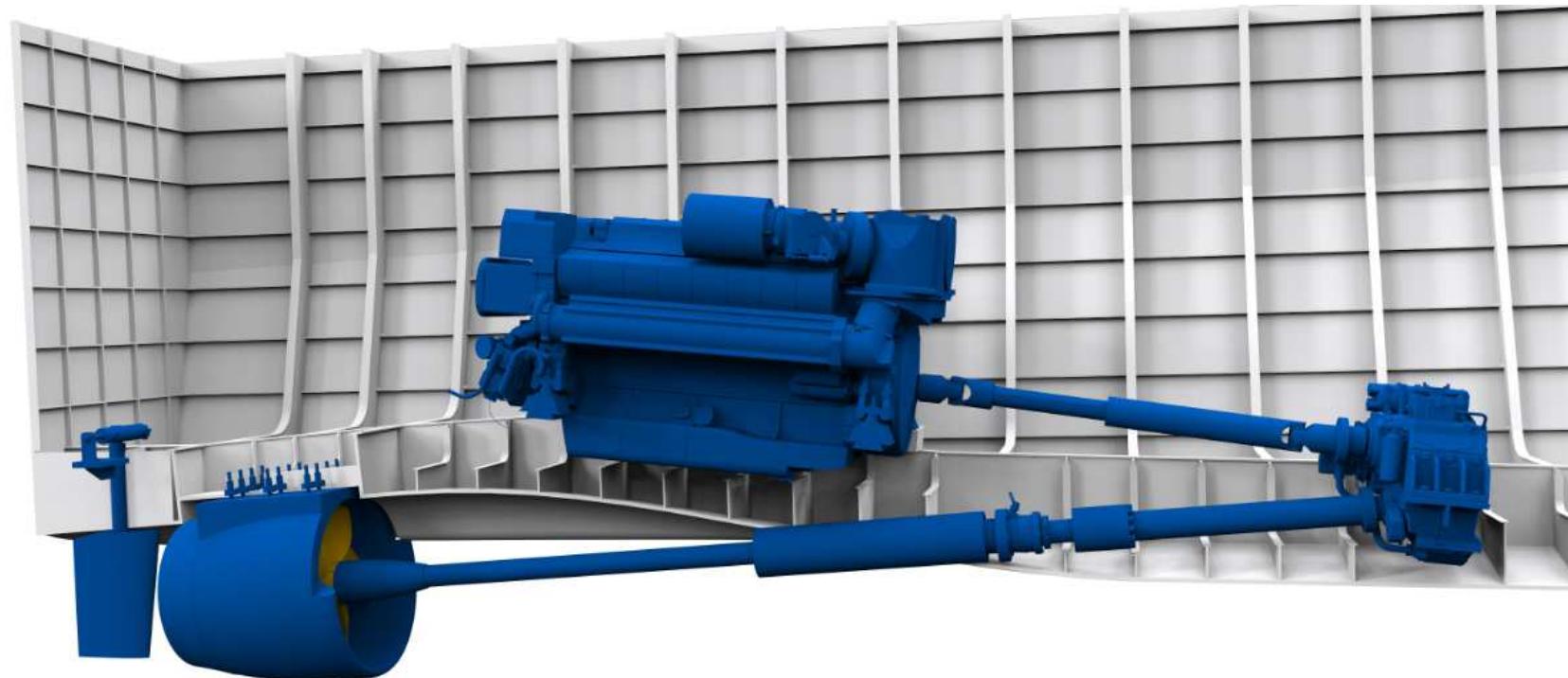
Welcome
to the Next
150 Years

Voith Propulsion



VLJ Integration Study

VLJ Propulsion Arrangement



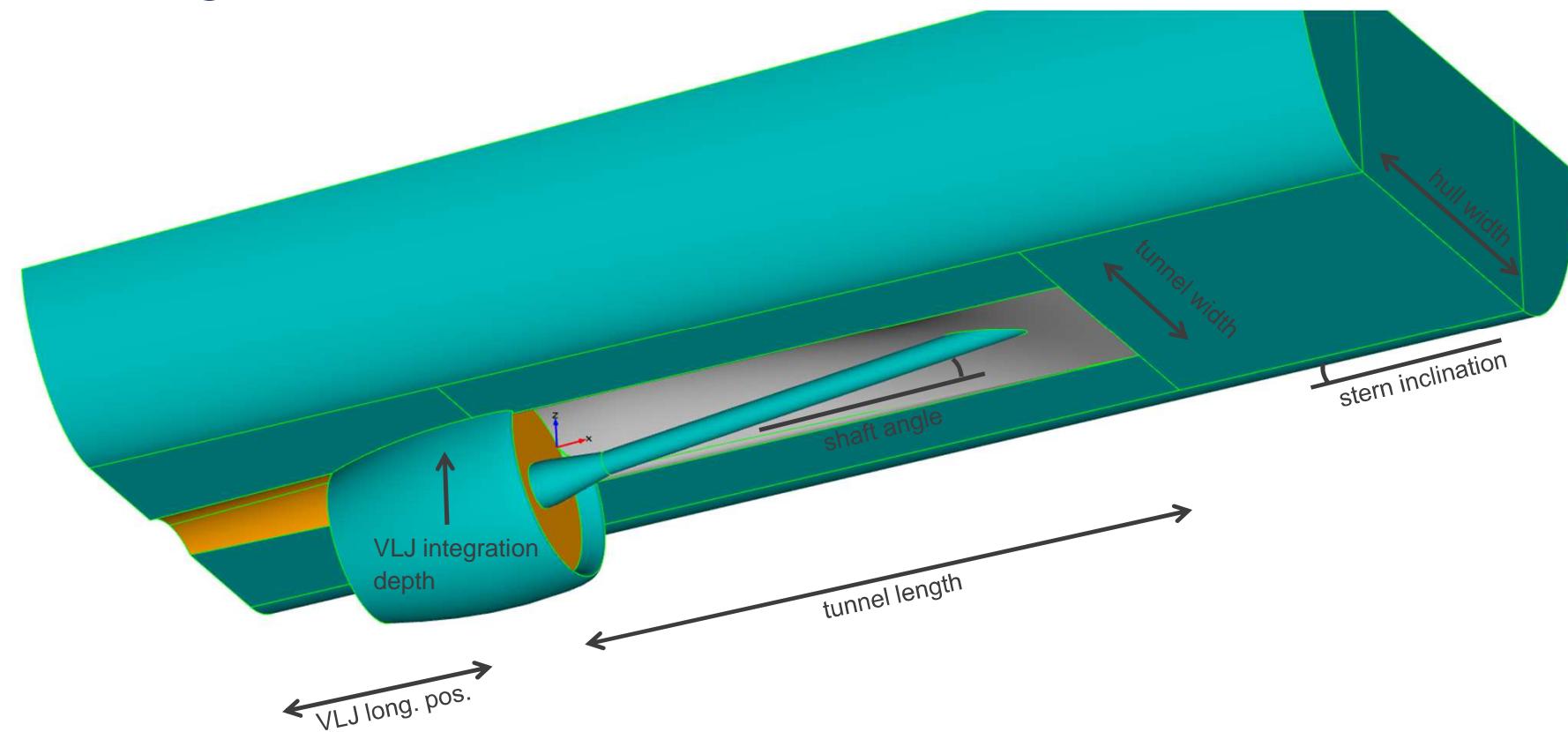
outlet tunnel

VLJ

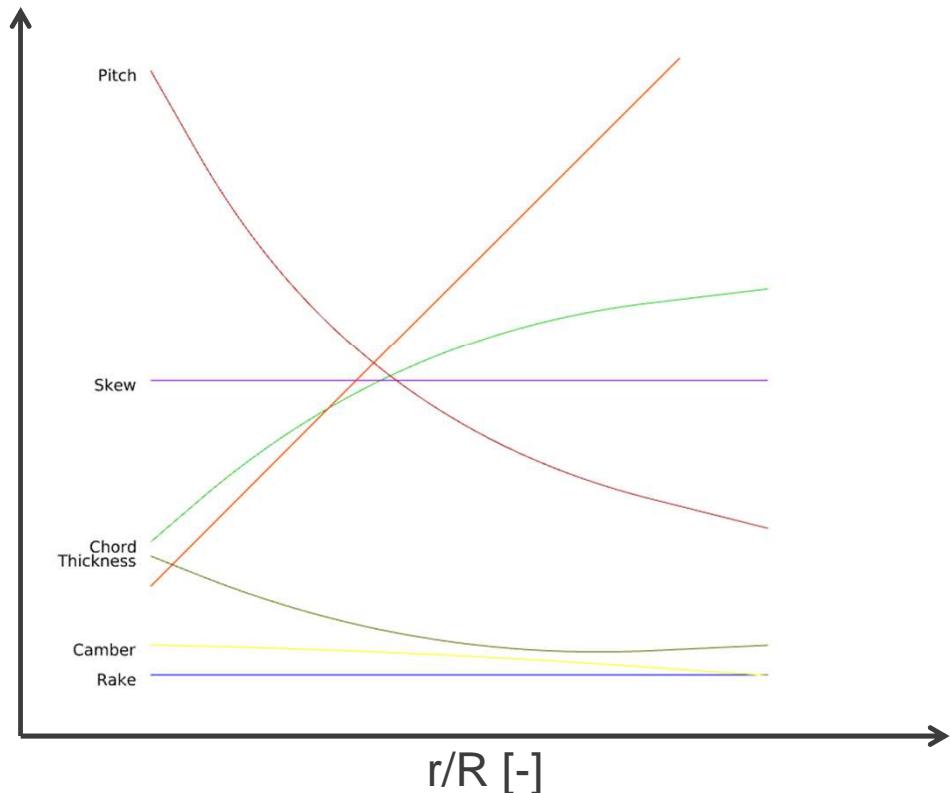
inlet tunnel

Shaft

Geometry Definition Integration Parameters

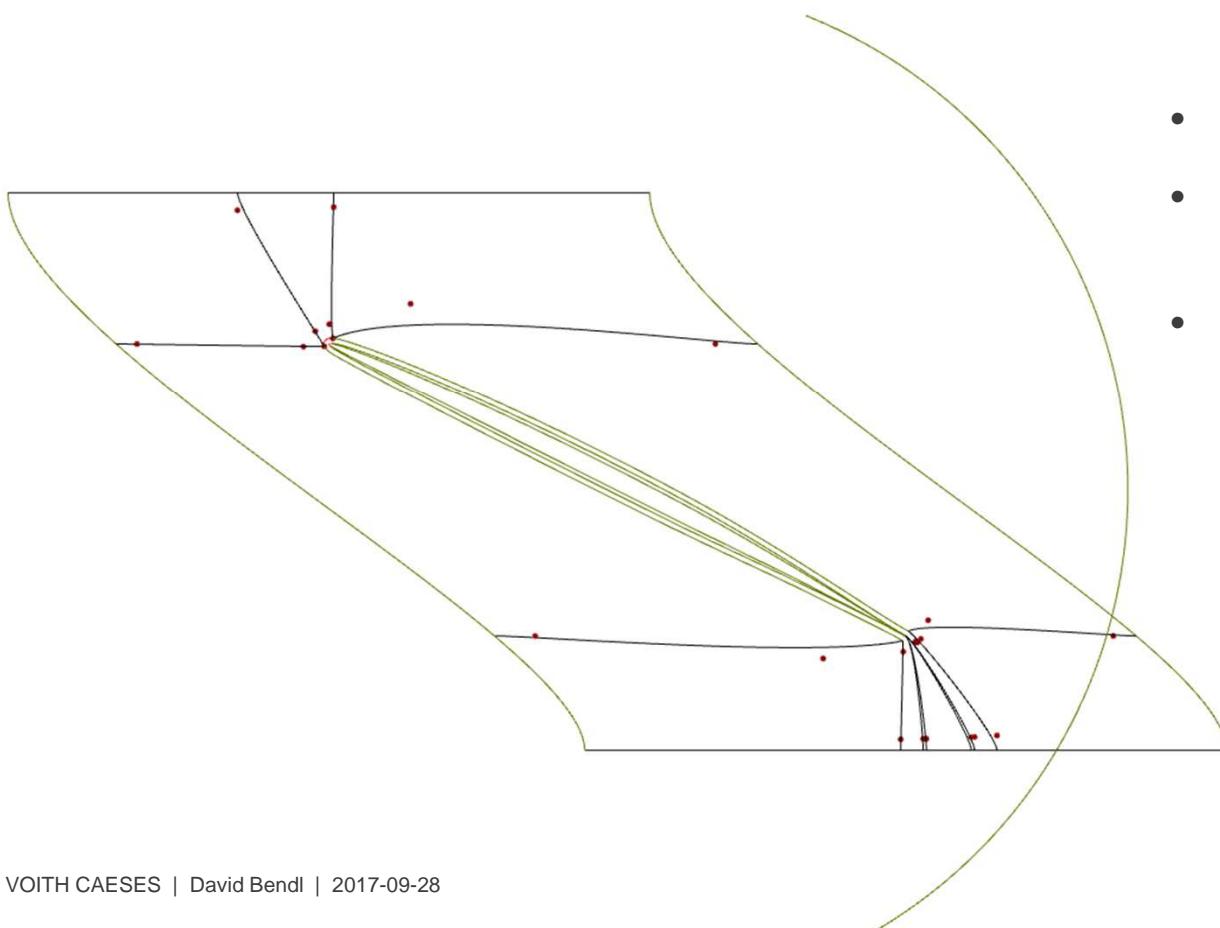


Geometry Definition Rotor and Stator



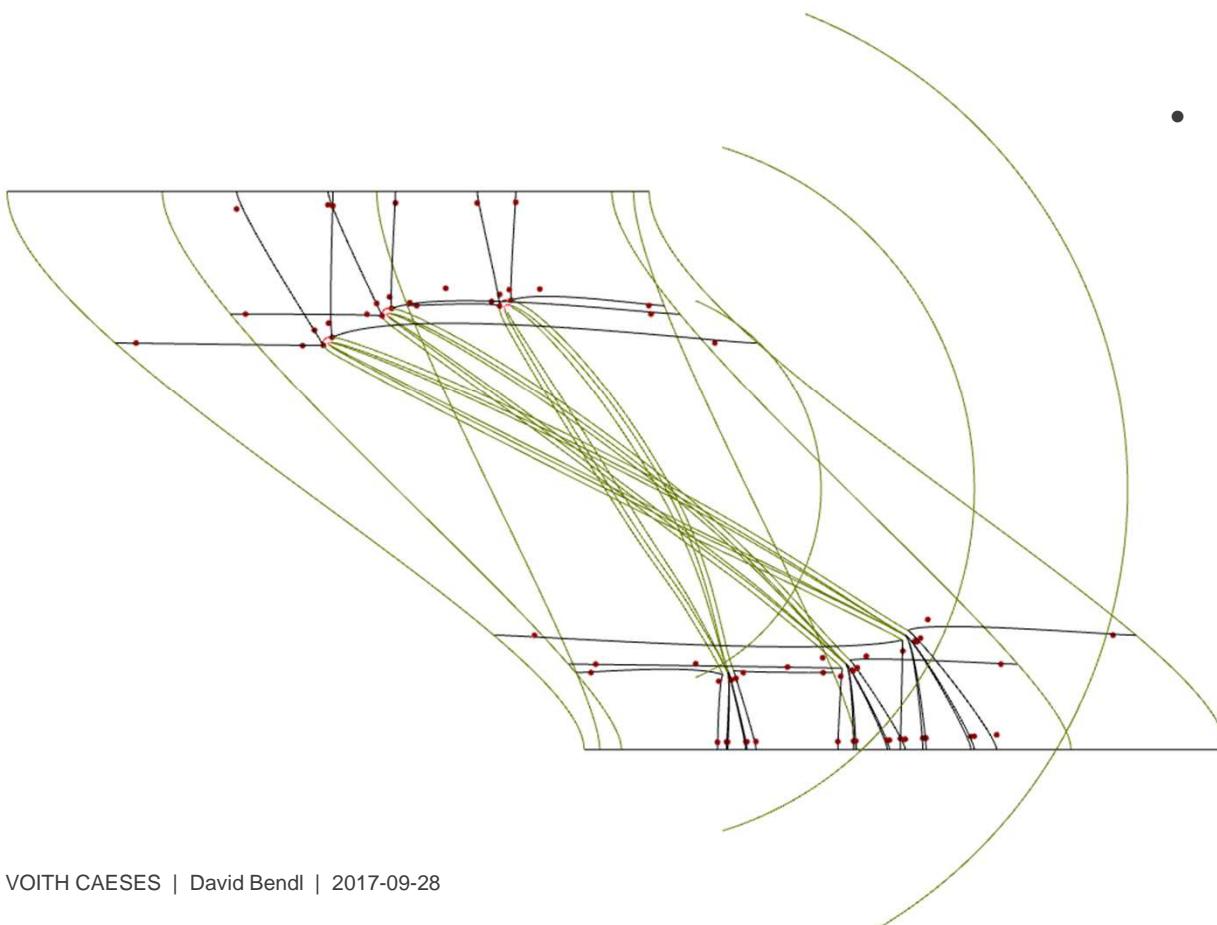
- blade parameters are defined on cylinder sections [r/R]
- chord relative to diameter
- thickness, camber, skew, rake relative to chord
- pitch [°] normalized by 90°

Geometry Definition Rotor and Stator



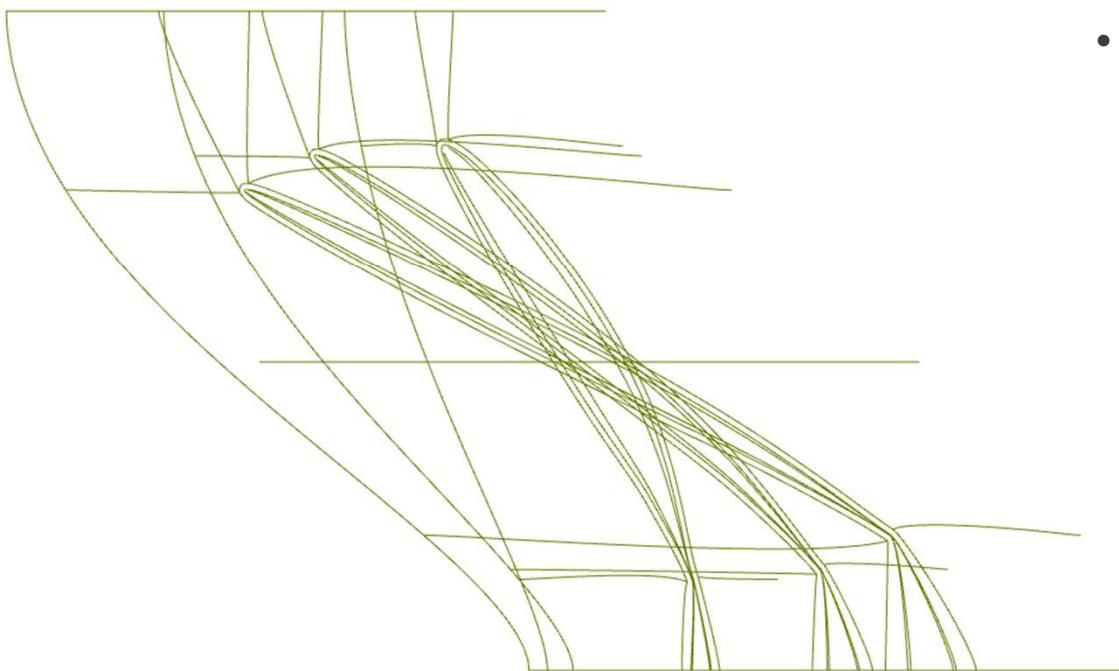
- profile is generated on 2D plane (curve engine)
- subsequent block structured grid generation requires support geometry
- circle segment shows cylinder section for final profile position

Geometry Definition Rotor and Stator



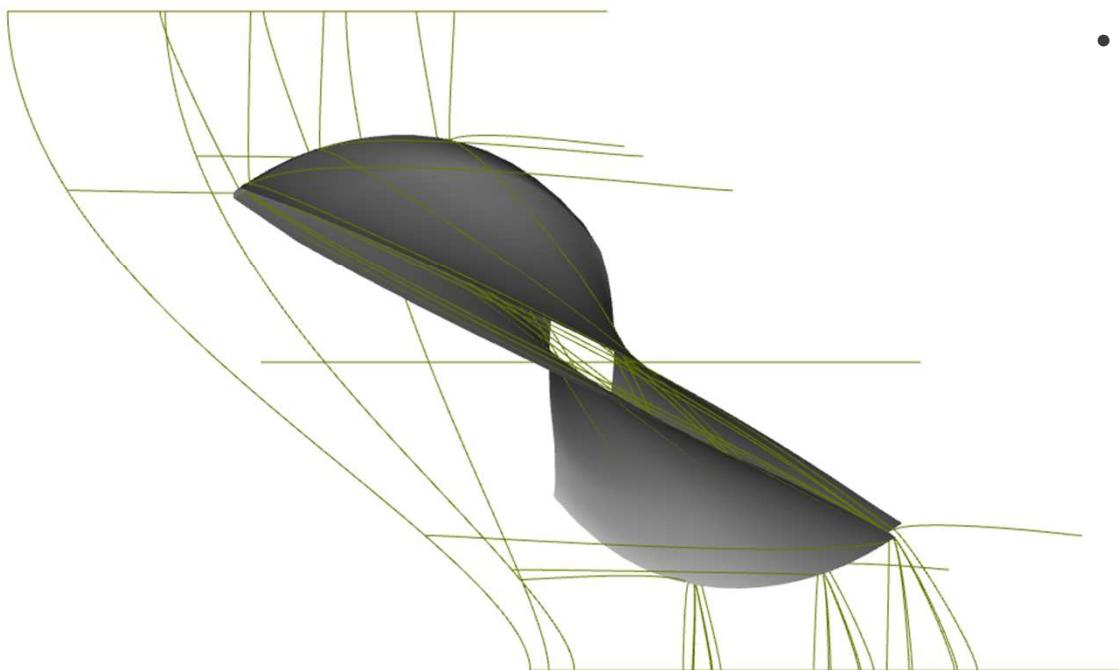
- profile for three positions is shown
($r/R = 0.4, 0.7, 1.0$)

Geometry Definition Rotor and Stator



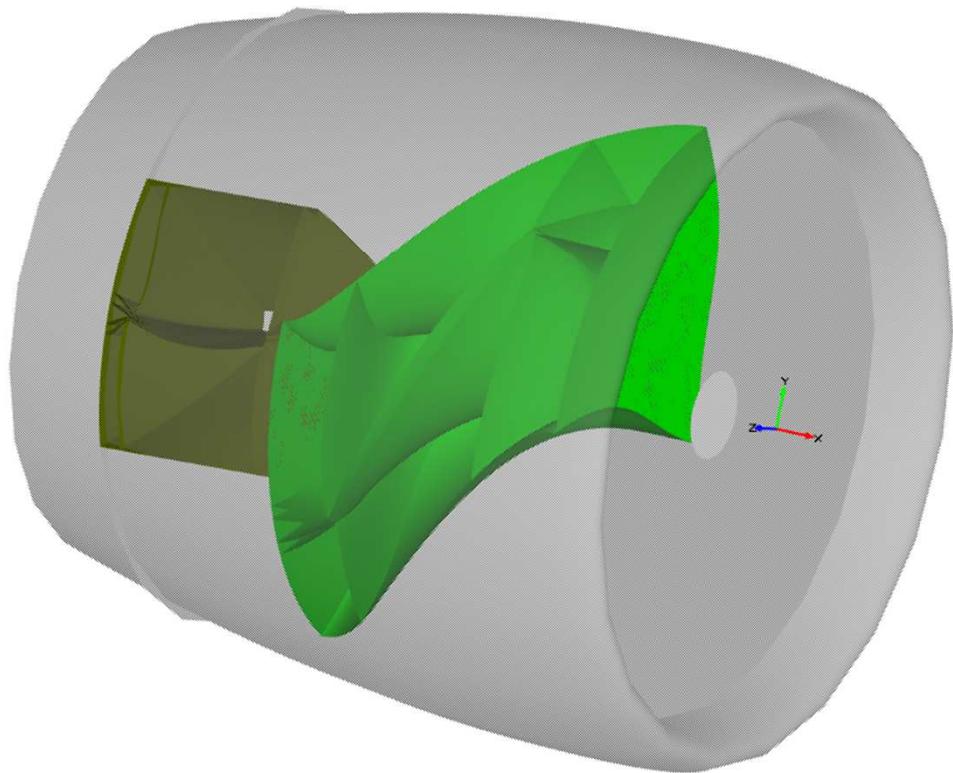
- view on the three cylinder sections

Geometry Definition Rotor and Stator



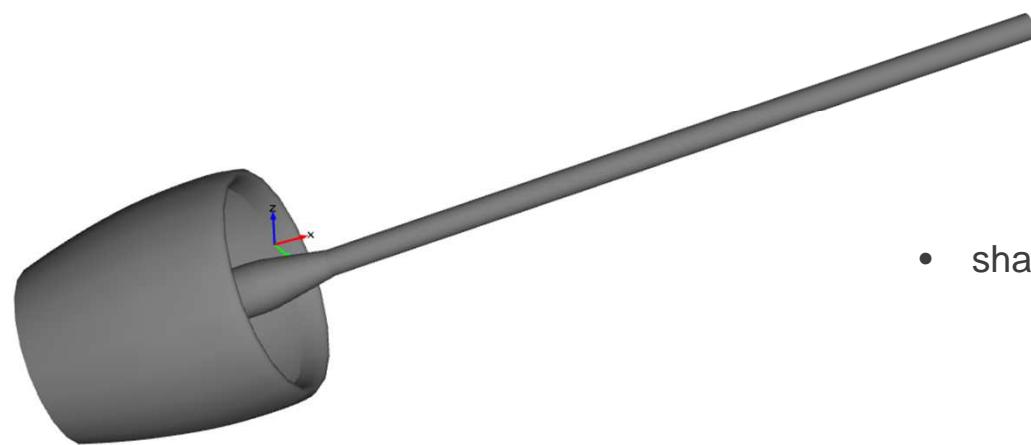
- based on the profile curve engine the whole blade is created as meta surface

Geometry Definition Nozzle



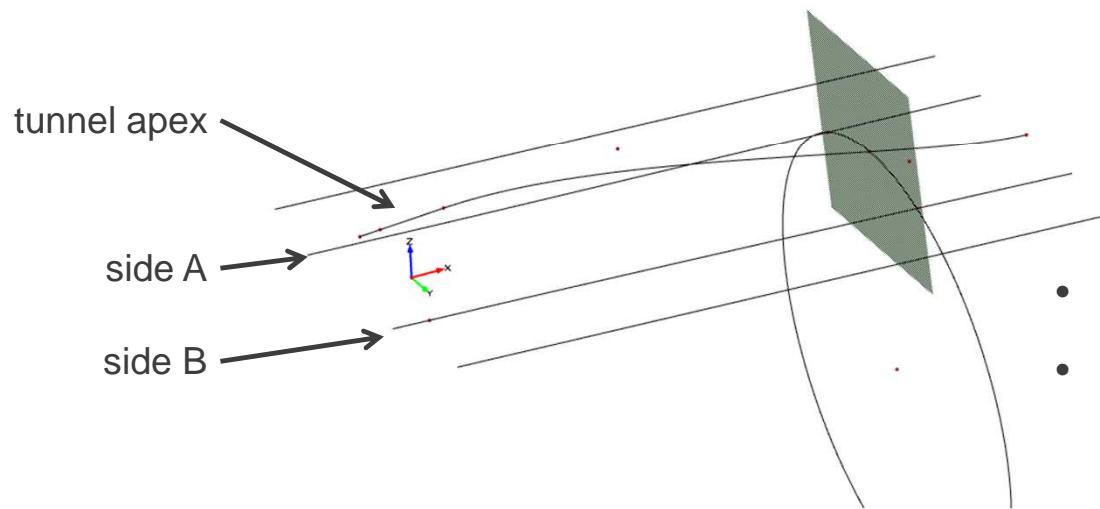
- nozzle is a simple rotational body
- rotor and stator are positioned inside of the nozzle

Geometry Definition Nozzle and Shaft



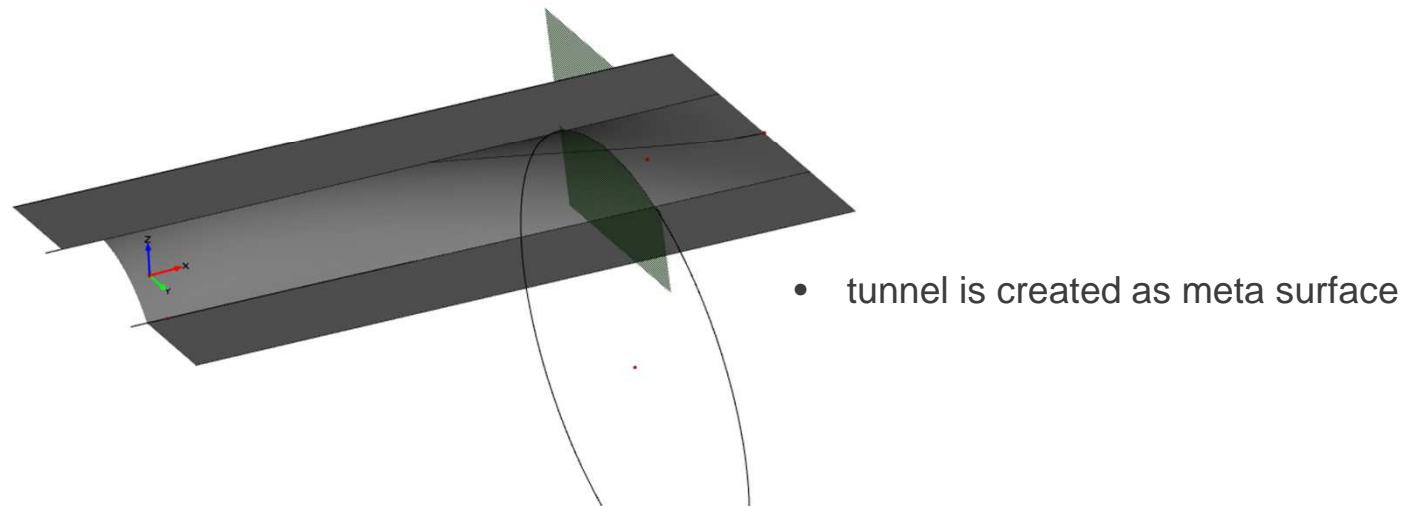
- shaft and hub complete propulsion line

Geometry Definition Inlet Tunnel

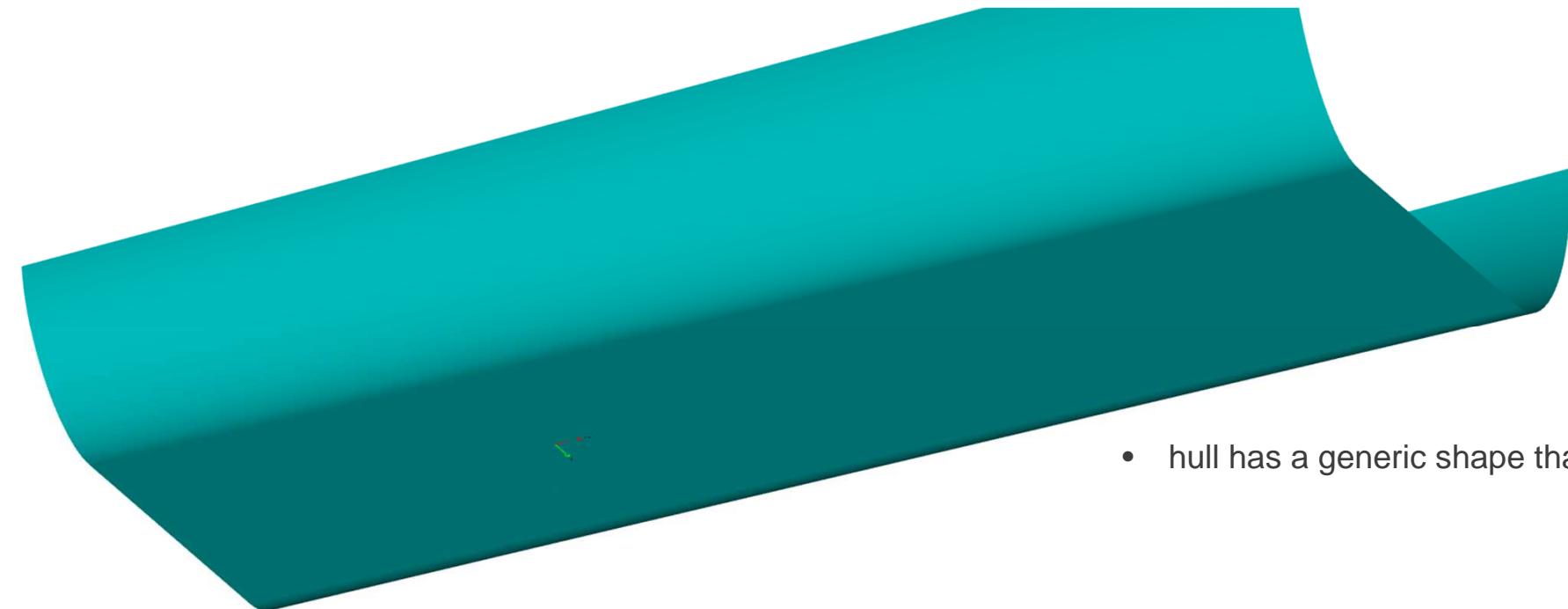


- integration requires a inlet tunnel
- curve engine is a three point circle
- the circle's axis is parallel to the rotor axis
- the circle's axis defines a plane that intersects the following definition curves and creates three circle points: tunnel apex, side A and side B

Geometry Definition Inlet Tunnel

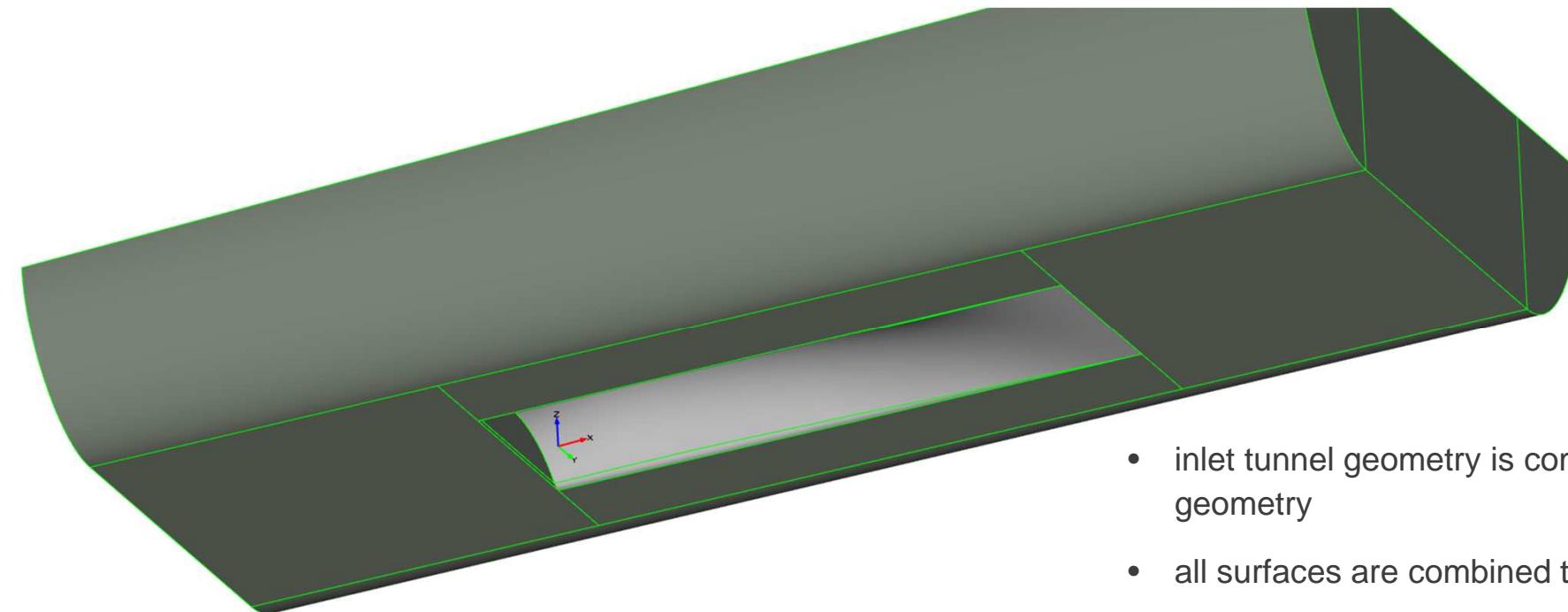


Geometry Definition Hull



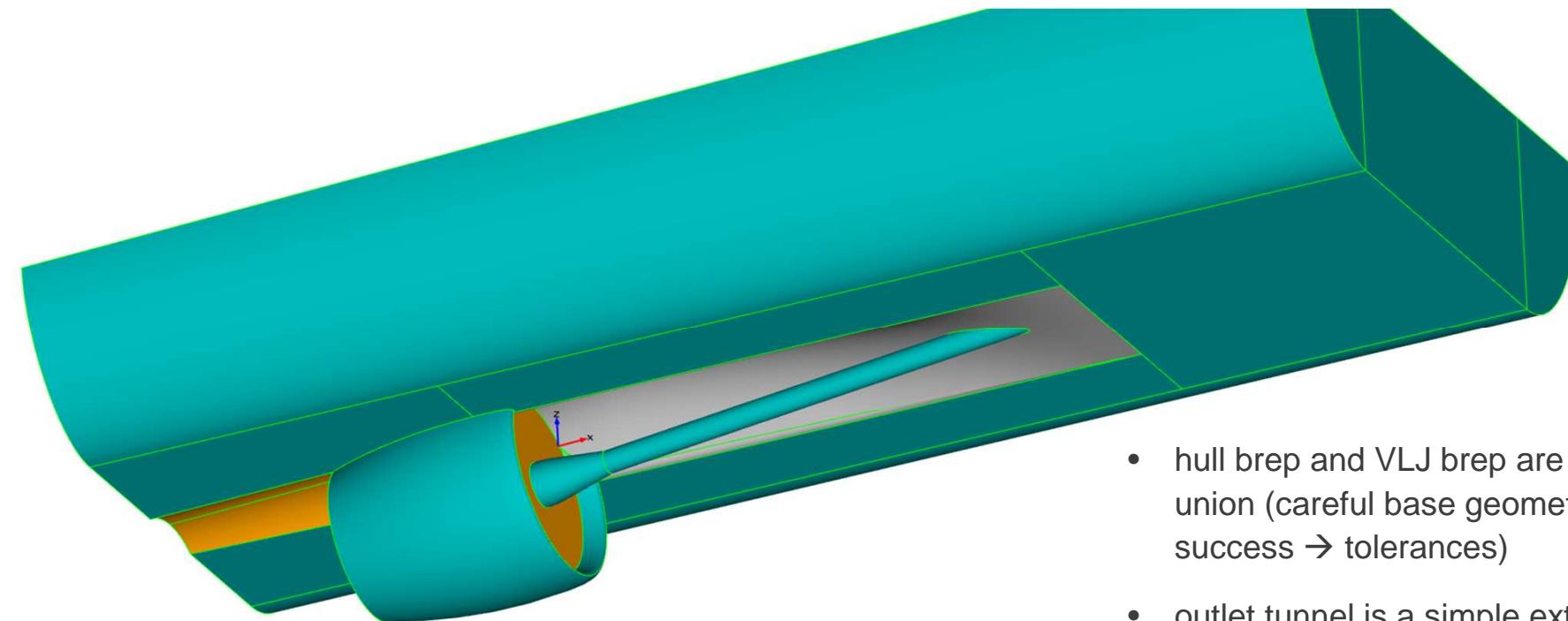
- hull has a generic shape that a simple integration

Geometry Definition Hull and Inlet Tunnel



- inlet tunnel geometry is combined with hull geometry
- all surfaces are combined to one brep
- no boolean operations are used → more stable

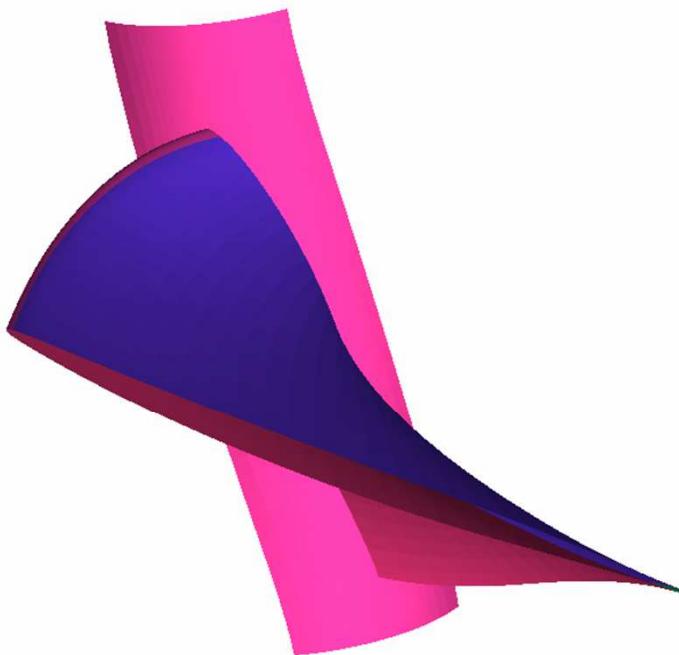
Geometry Definition Hull and VLJ Assembly



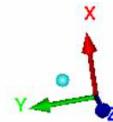
- hull brep and VLJ brep are combine by boolean union (careful base geometry definition assures success → tolerances)
- outlet tunnel is a simple extrusion of the nozzle's outlet as a boolean difference

Grid Generation

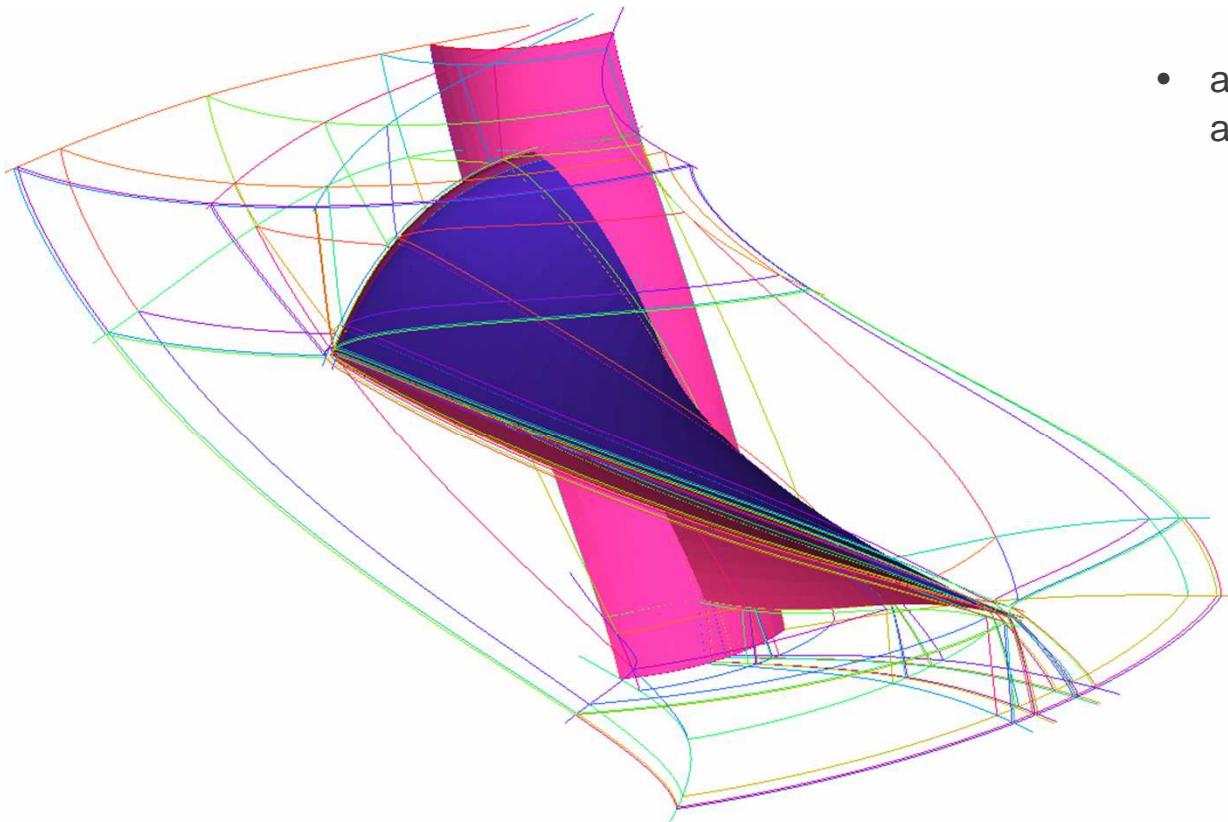
Rotor and Stator (Structured Hexahedron Approach)



- rotor and stator mesh are created by Icem Hexa
- only one blade is meshed, whole rotor is defined rotated copies

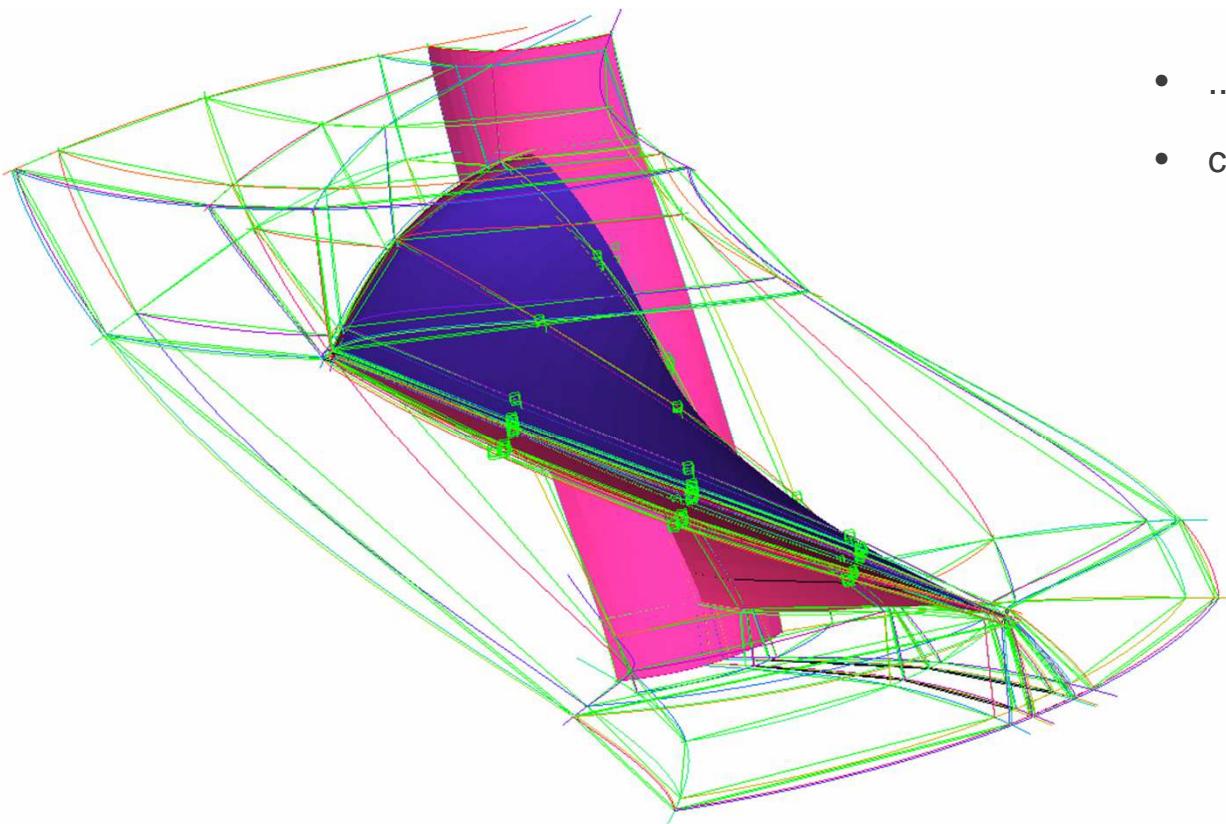


Grid Generation Rotor and Stator (Structured Hexahedron Approach)



- all the support geometry (curves and surfaces) are needed for ...

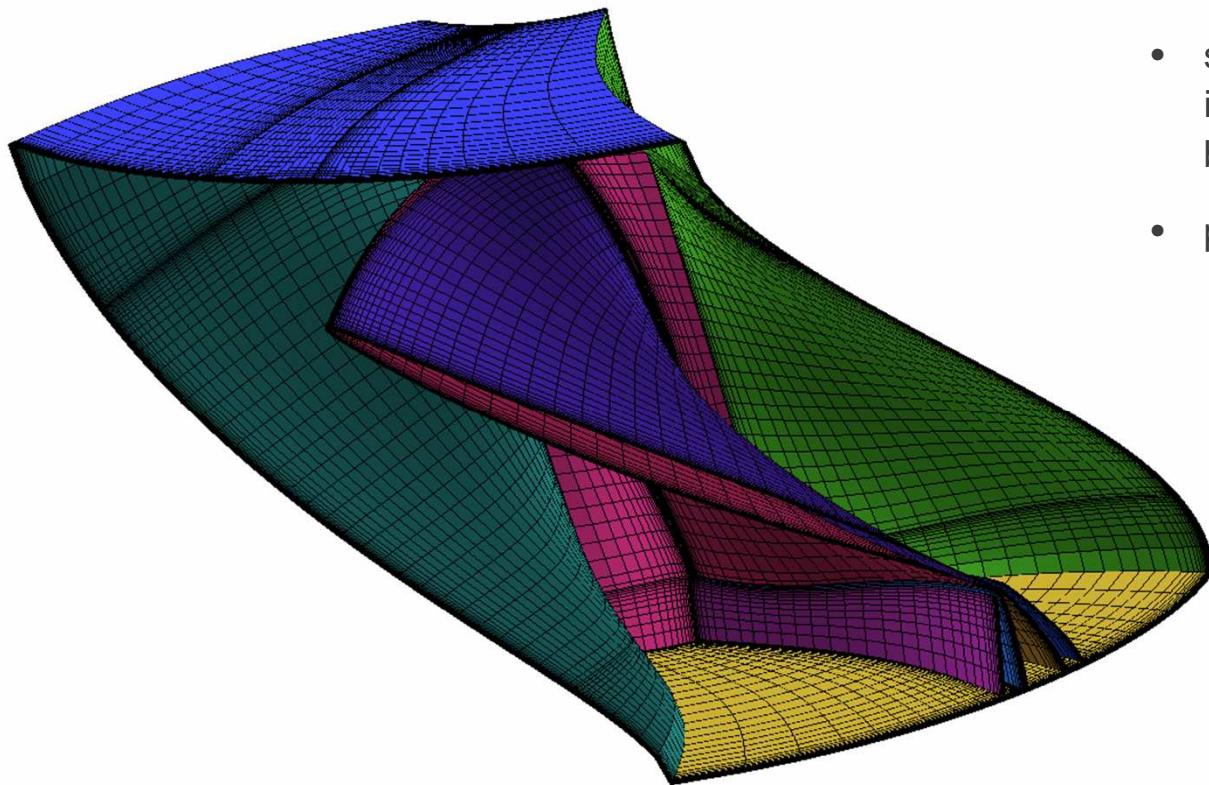
Grid Generation Rotor and Stator (Structured Hexahedron Approach)



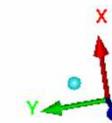
- ... the block structure of the hexahedron mesh
- circumferential symmetry is assured

Grid Generation

Rotor and Stator (Structured Hexahedron Approach)



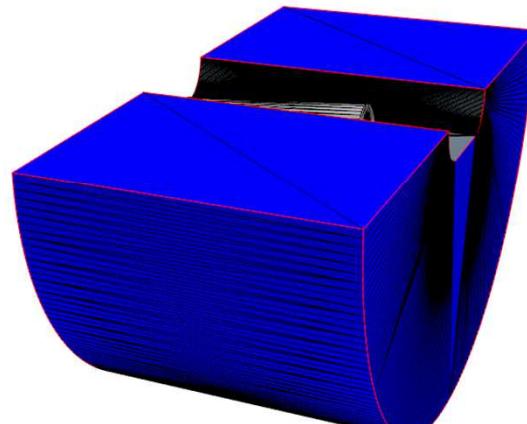
- surface mesh has high density in regions of interest: leading edge, trailing edge, gap between nozzle and blade tip
- prism layer around all surfaces



Grid Generation

Hull Control Volume (Unstructured Polyhedron Approach)

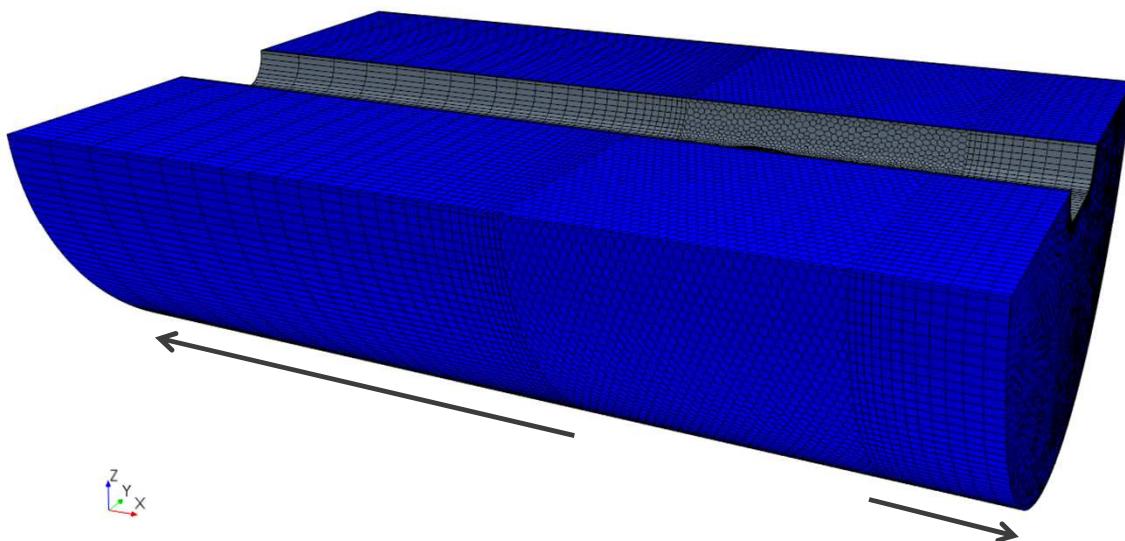
- around the hull a half pipe control volume is created
- this region discretized by polyhedrons



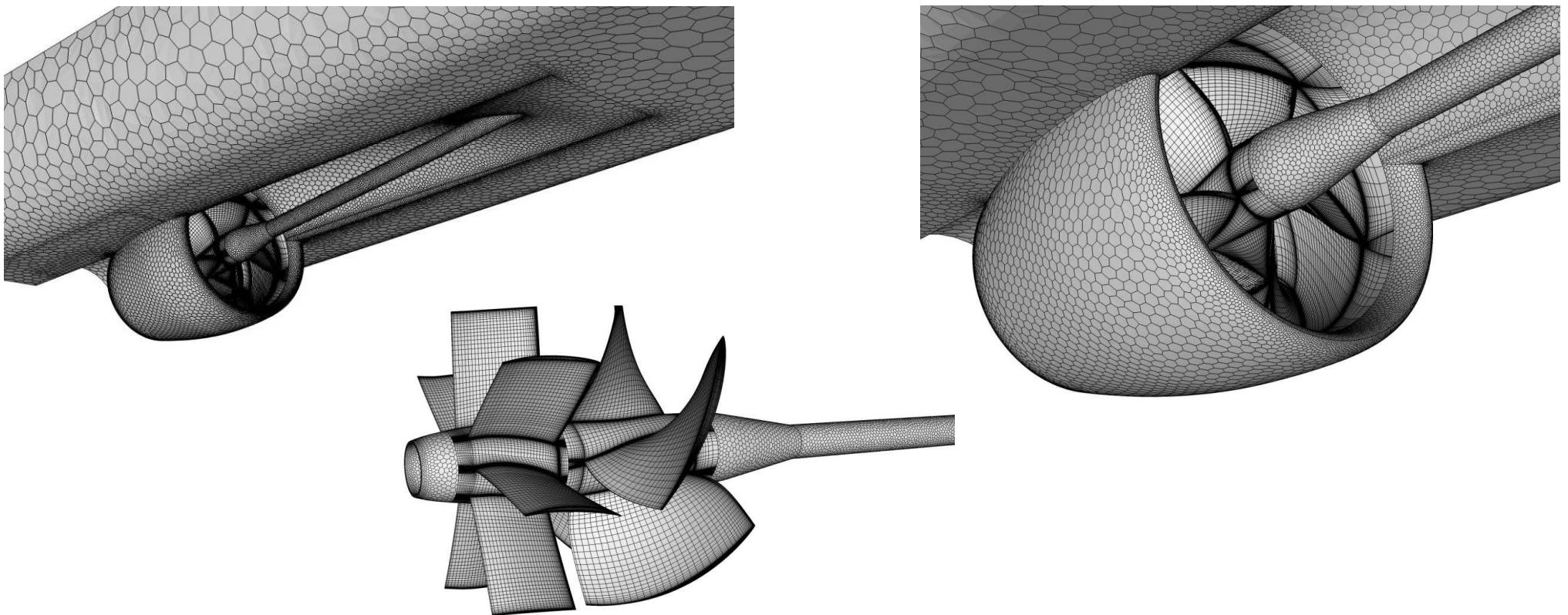
Grid Generation

Hull and Control Volume (Unstructured Polyhedron Approach)

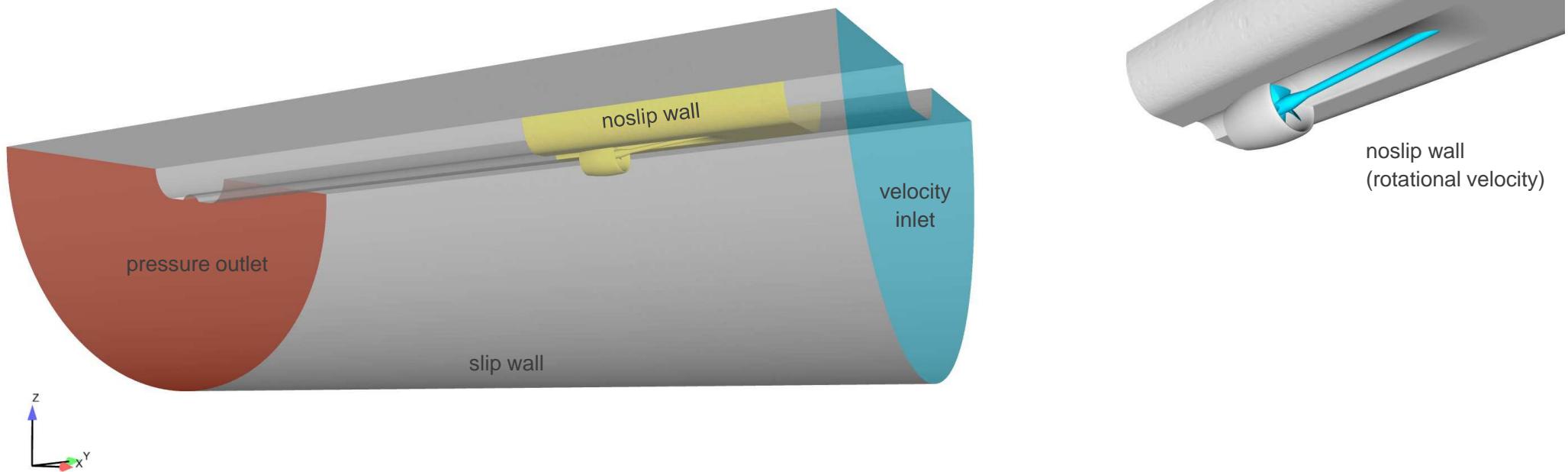
- complete control volume is created by extruding in- and outlet grid



Grid Generation Surface Mesh

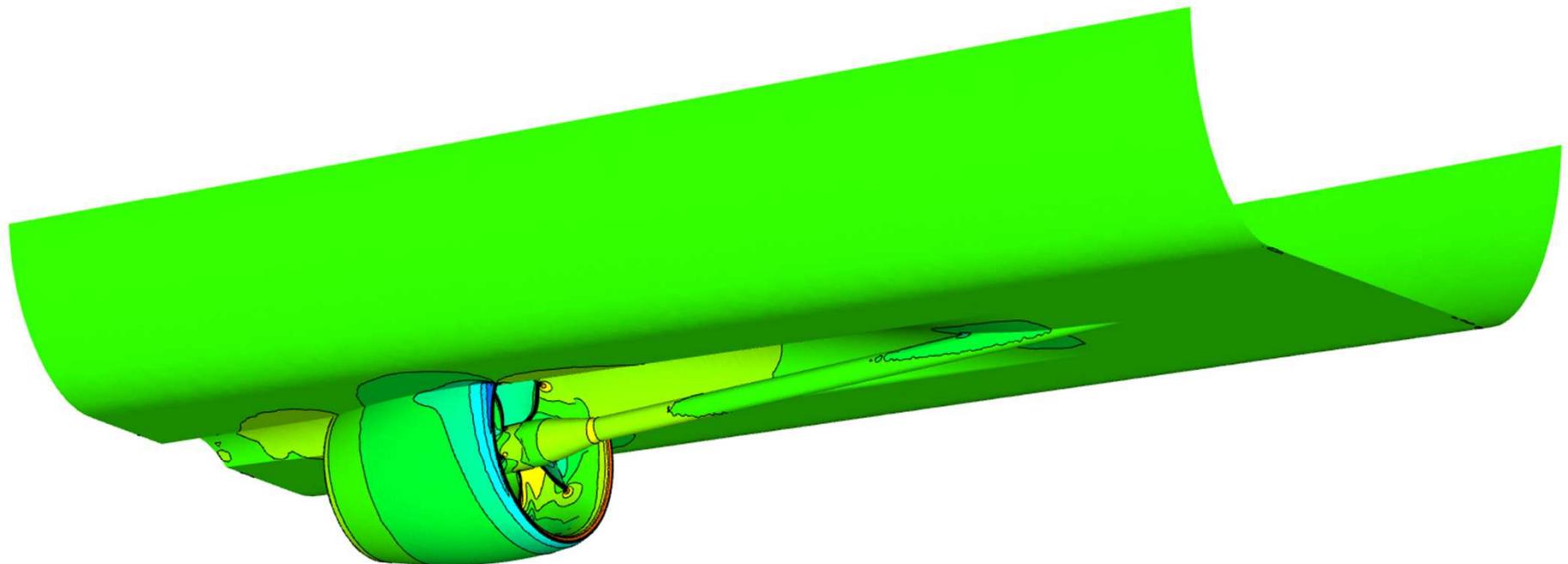


Control Volume Boundary Definition



Integration Study

Integration Depth and Shaft Inclination



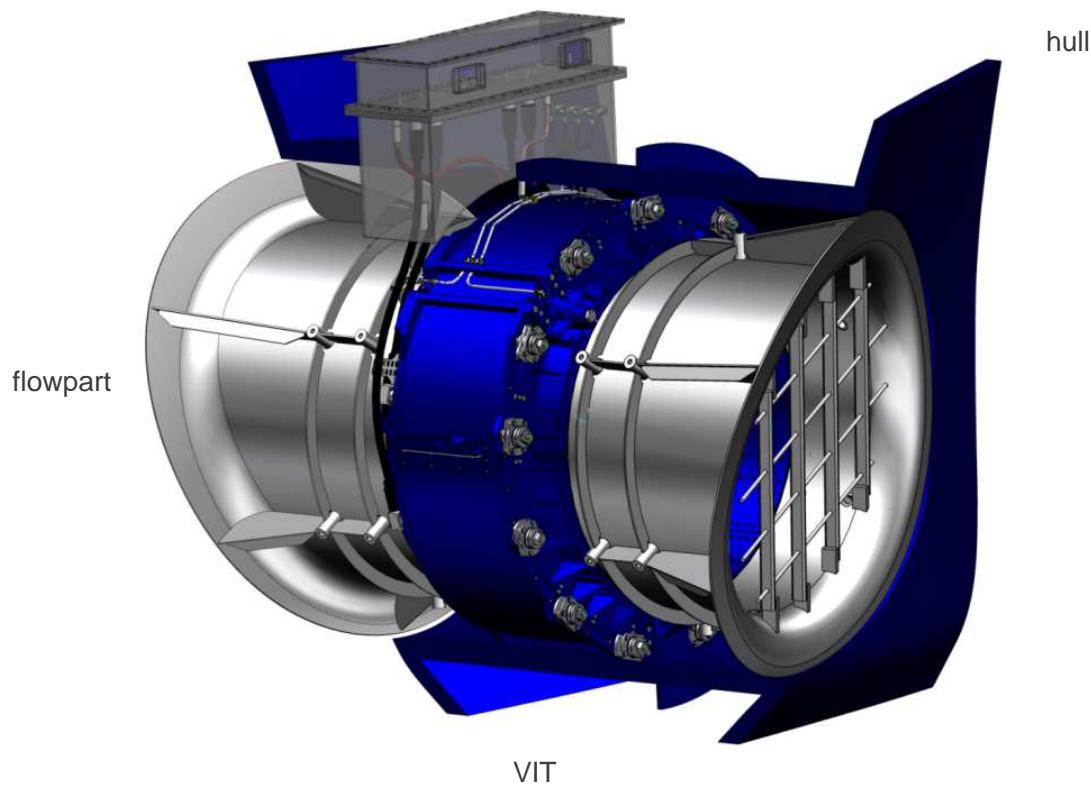
VIT Hull Interaction Study

VIT Interaction Study

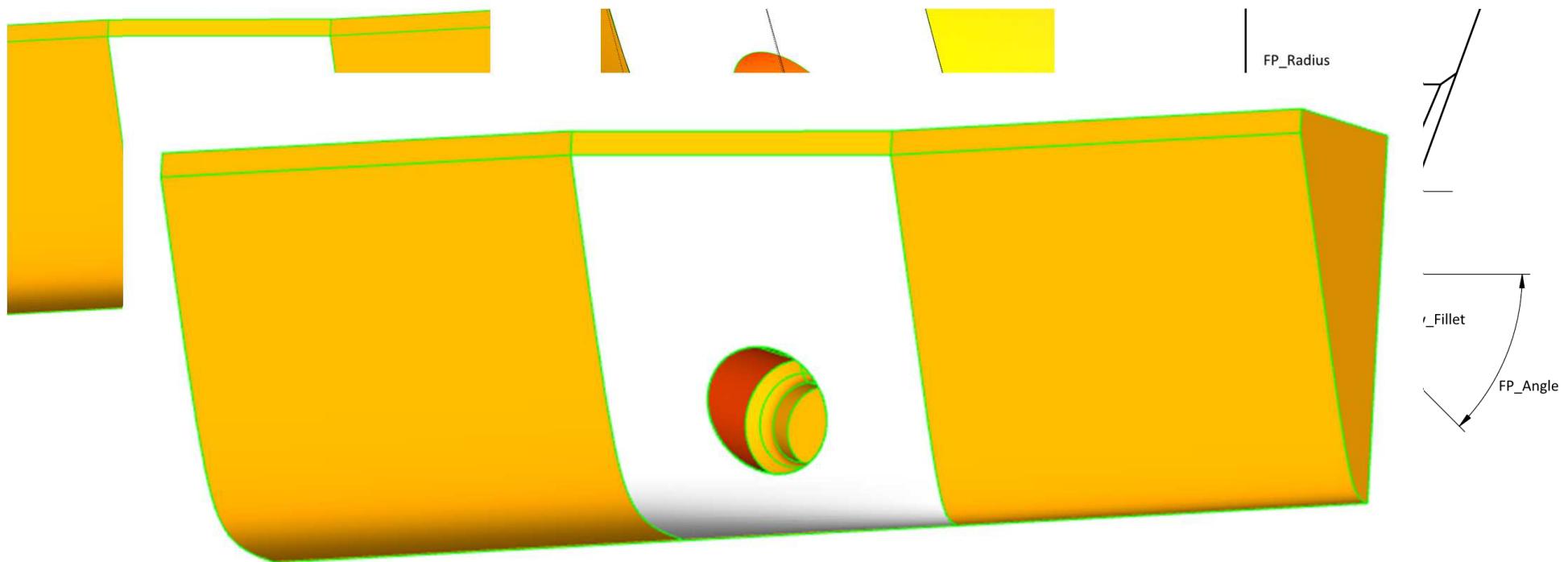
Bow Setup



VIT Interaction Study Flowparts (Tunnel Hull Transition)

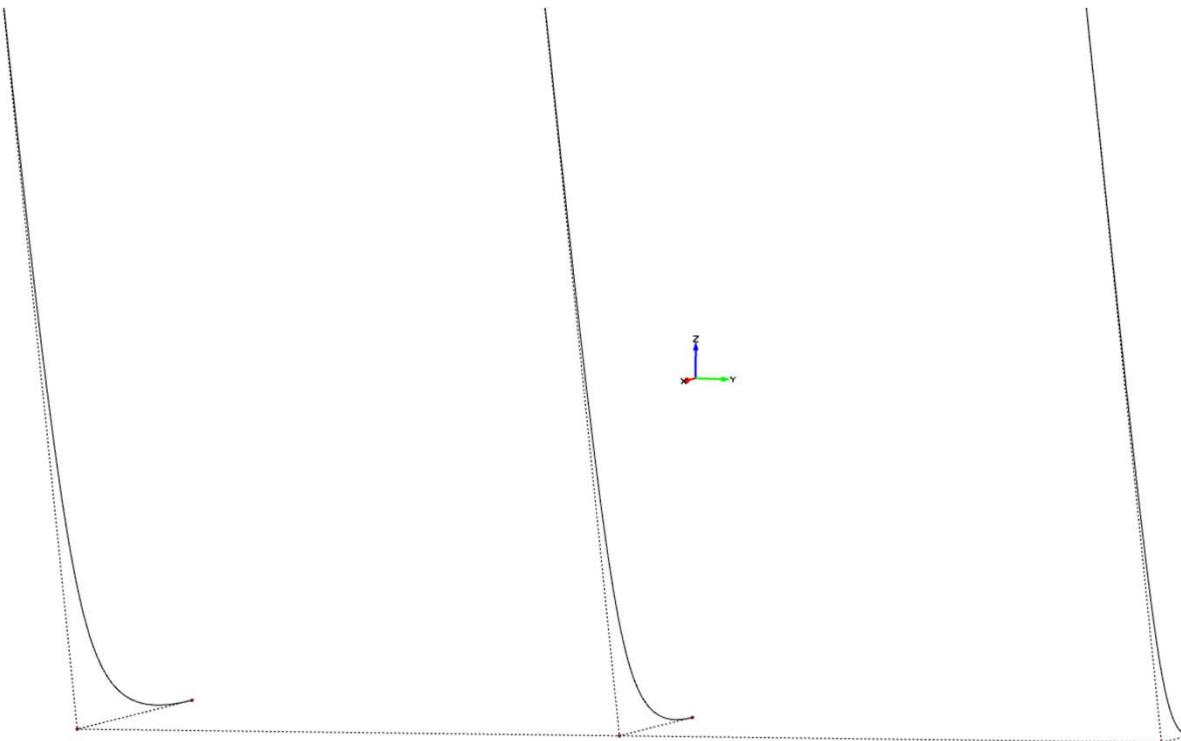


Geometry Definition Hull and Flowpart Parameters



Geometry Definition

Bow



- bow geometry is based on simple three point b-spline curves
- facilitating Bow_SectionAngle, Bow_WaterlineAngle and Bow_FrontWidth

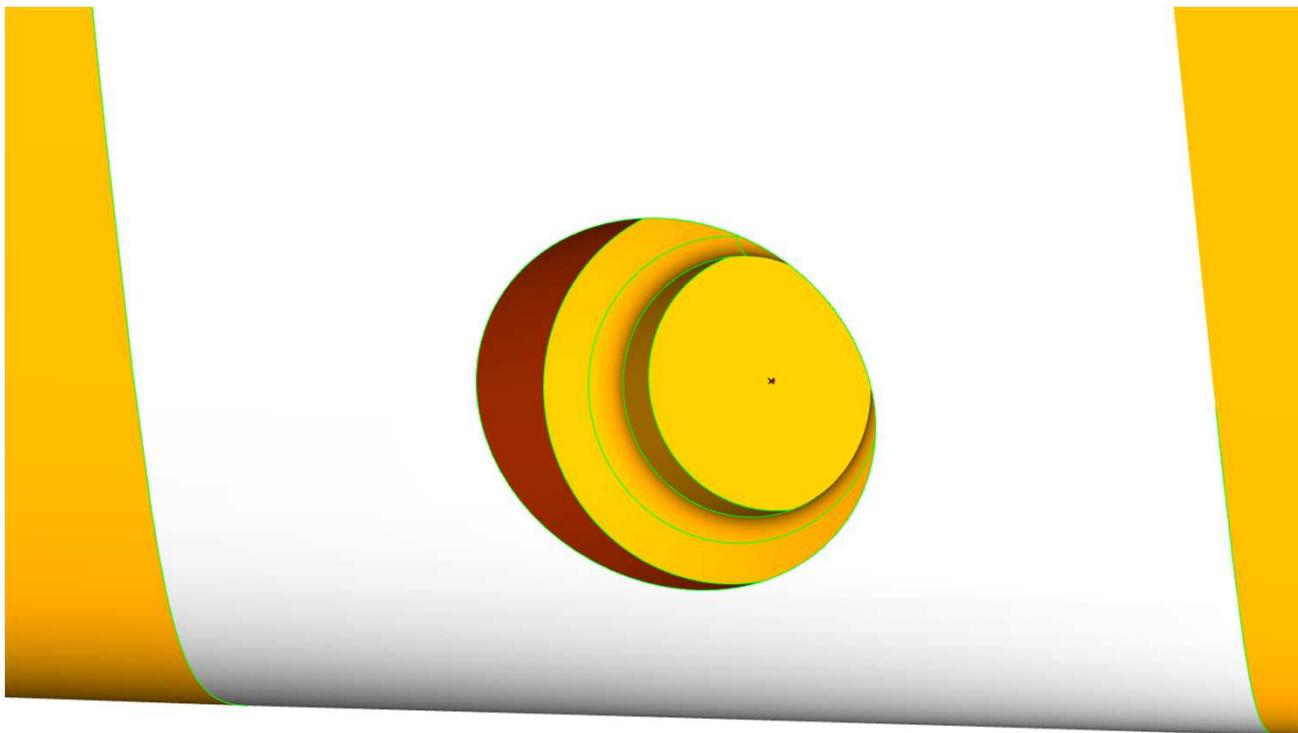
Geometry Definition

Bow



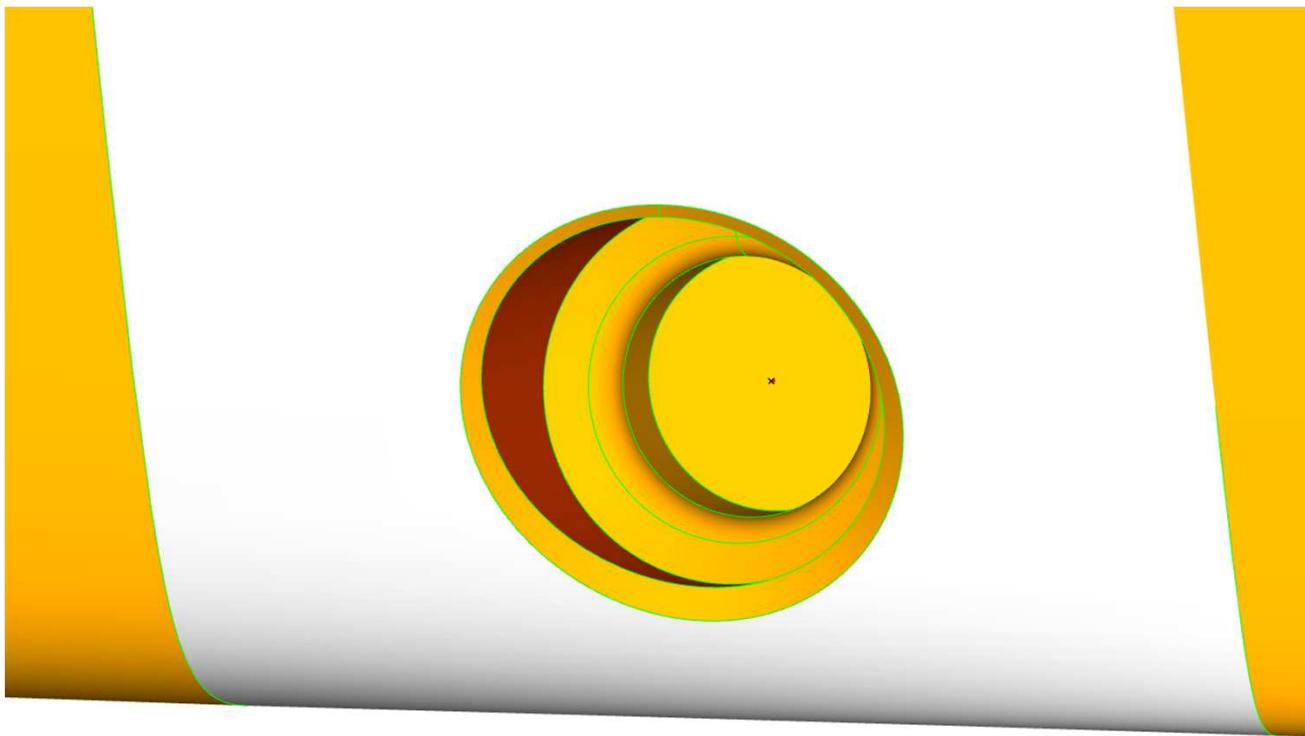
- a lofted surface connects the base curves
- side surfaces are simply extruded

Geometry Definition Flowpart



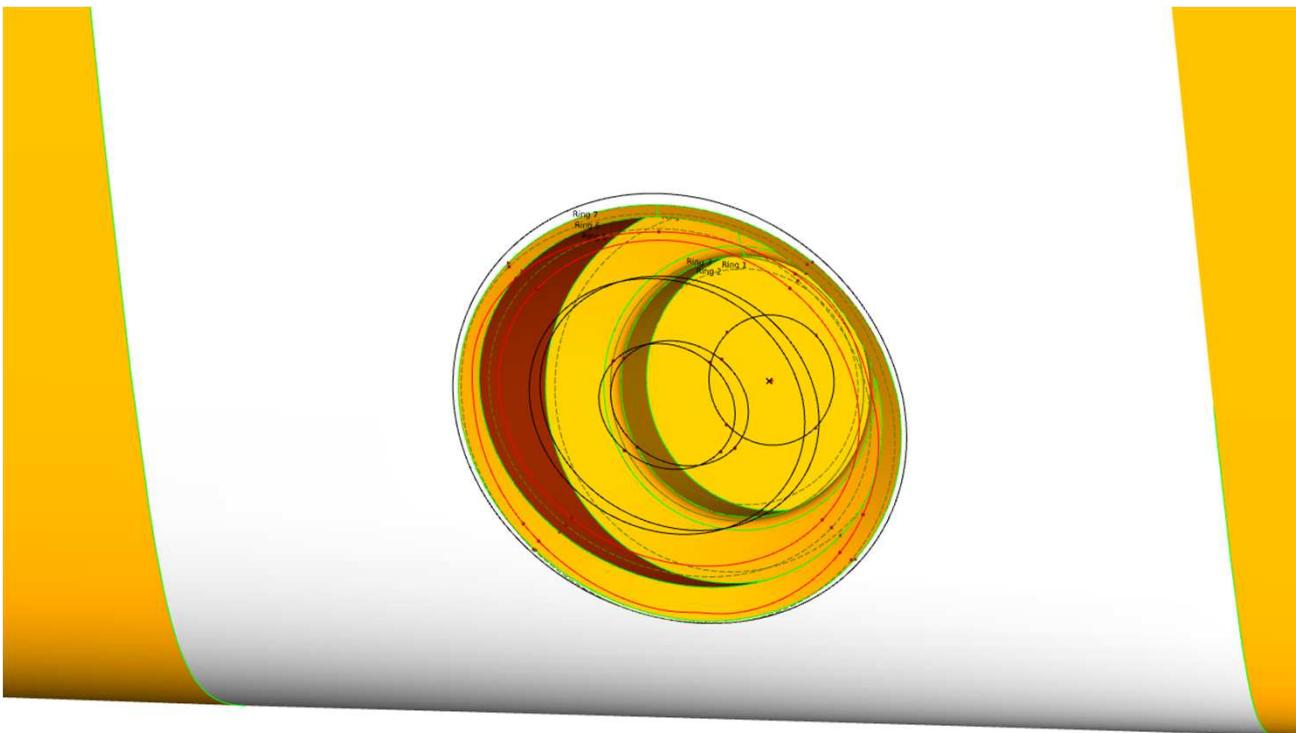
- flowpart and tunnel is created as one rotational brep
- the rotational brep is subtracted from the hull brep

Geometry Definition Tunnel Hull Transition



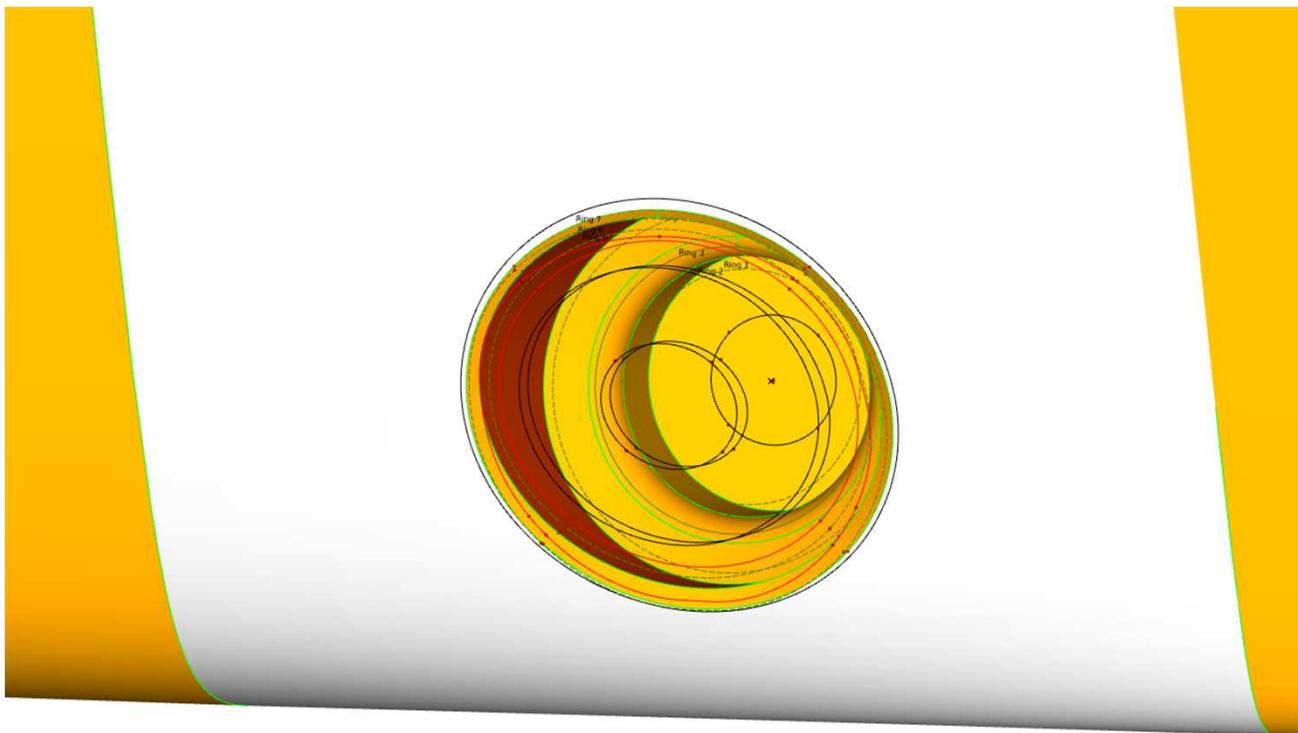
- Tunnel hull transition is created a linear edge fillet (huge benefit of breps!)

Geometry Definition Support Geometry



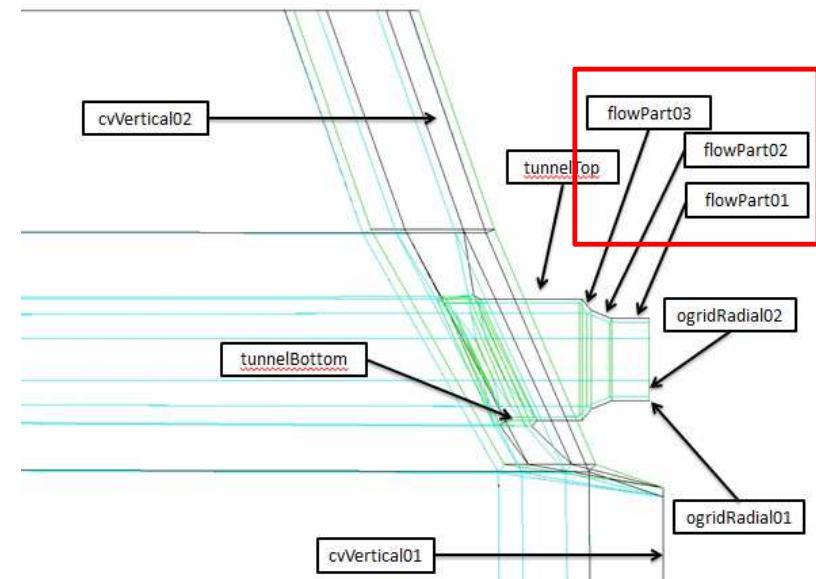
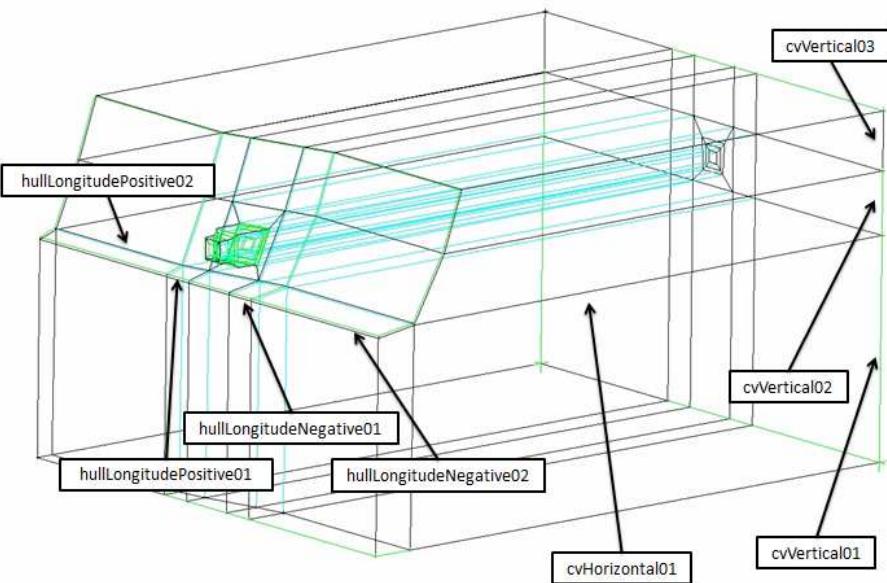
- support curves are created based on brep edges
- they adapt to geometry changes

Geometry Definition Support Geometry



- support curves are created based on brep edges
- they adapt to geometry changes

Grid Generation Hull Control Volume (Structured Hexahedron Approach)

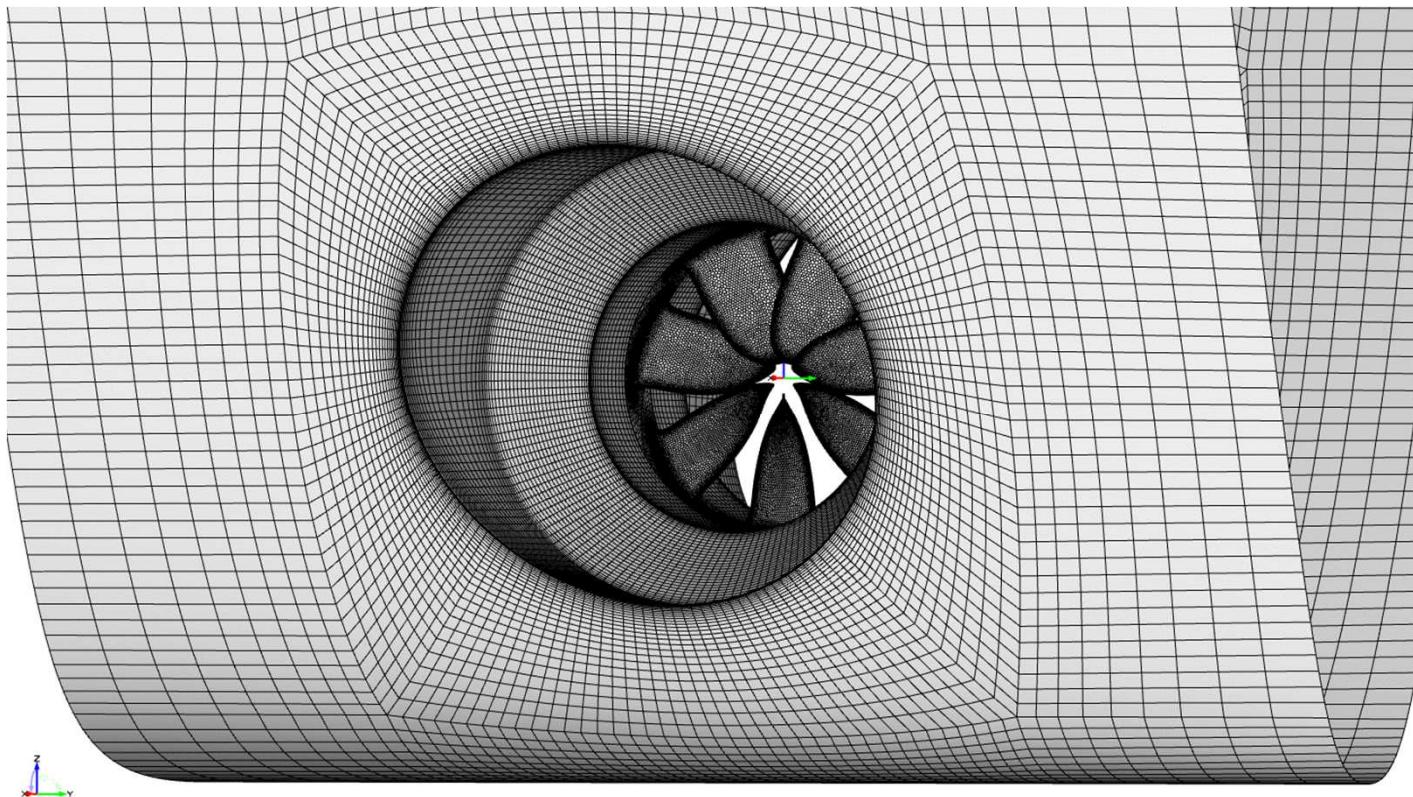


Geometry Definition Mesh Parameters

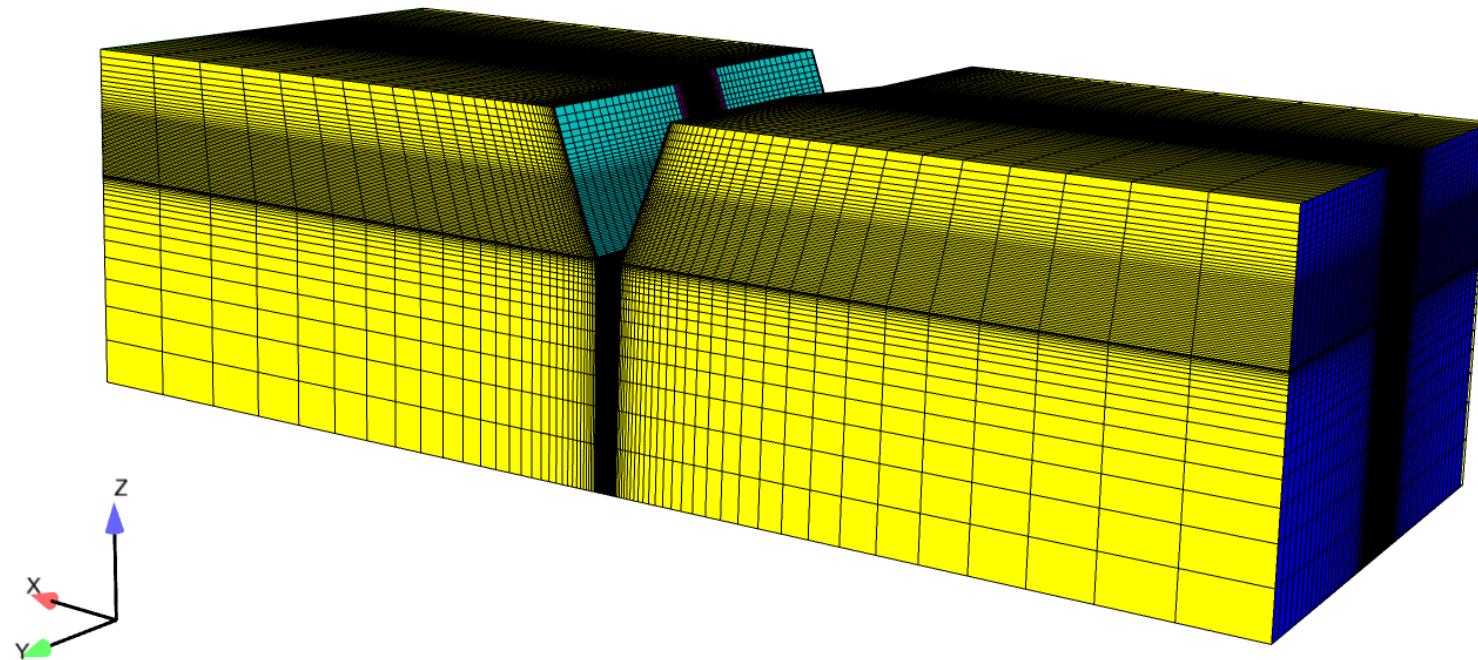
The image displays three separate windows of the Object Editor, each showing the definition of an FParameter. The windows are titled 'Object Editor: [4_Calculation]MeshPar:'.

- flowPart01_Nodes:** Value: 14. The formula is: `IF(modulo(IF((4_Calculation|SupportParameter|flowPart01_LengthRel / 0.025 + 0.5).tolInt() > 2, (4_Calculation|SupportParameter|flowPart01_LengthRel / 0.025 + 0.5).tolInt(), 2) + 4_Calculation|MeshParameter|flowPart02_Nodes, 2) == 0, IF((4_Calculation|SupportParameter|flowPart01_LengthRel / 0.025 + 0.5).tolInt() > 2, (4_Calculation|SupportParameter|flowPart01_LengthRel / 0.025 + 0.5).tolInt(), 2) + 1, IF((4_Calculation|SupportParameter|flowPart01_LengthRel / 0.025 + 0.5).tolInt() > 2, (4_Calculation|SupportParameter|flowPart01_LengthRel / 0.025 + 0.5).tolInt(), 2))`
- flowPart02_Nodes:** Value: 13. The formula is: `IF((4_Calculation|SupportParameter|flowPart02_LengthRel / 0.007 + 0.5).tolInt() > 3, (4_Calculation|SupportParameter|flowPart02_LengthRel / 0.007 + 0.5).tolInt(), 3)`
- flowPart03_Nodes:** Value: 18. The formula is: `IF((4_Calculation|SupportParameter|flowPart03_LengthRel / 0.013 + 0.5).tolInt() > 5, (4_Calculation|SupportParameter|flowPart03_LengthRel / 0.013 + 0.5).tolInt(), 5)`

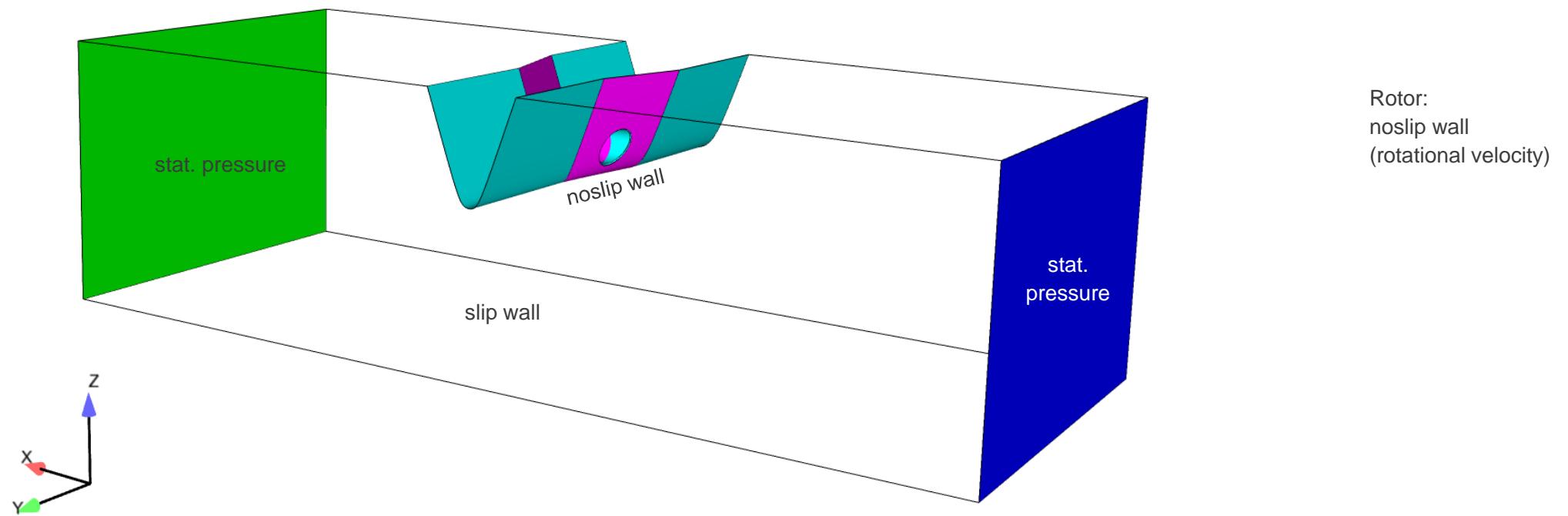
Grid Generation Flowpart Study



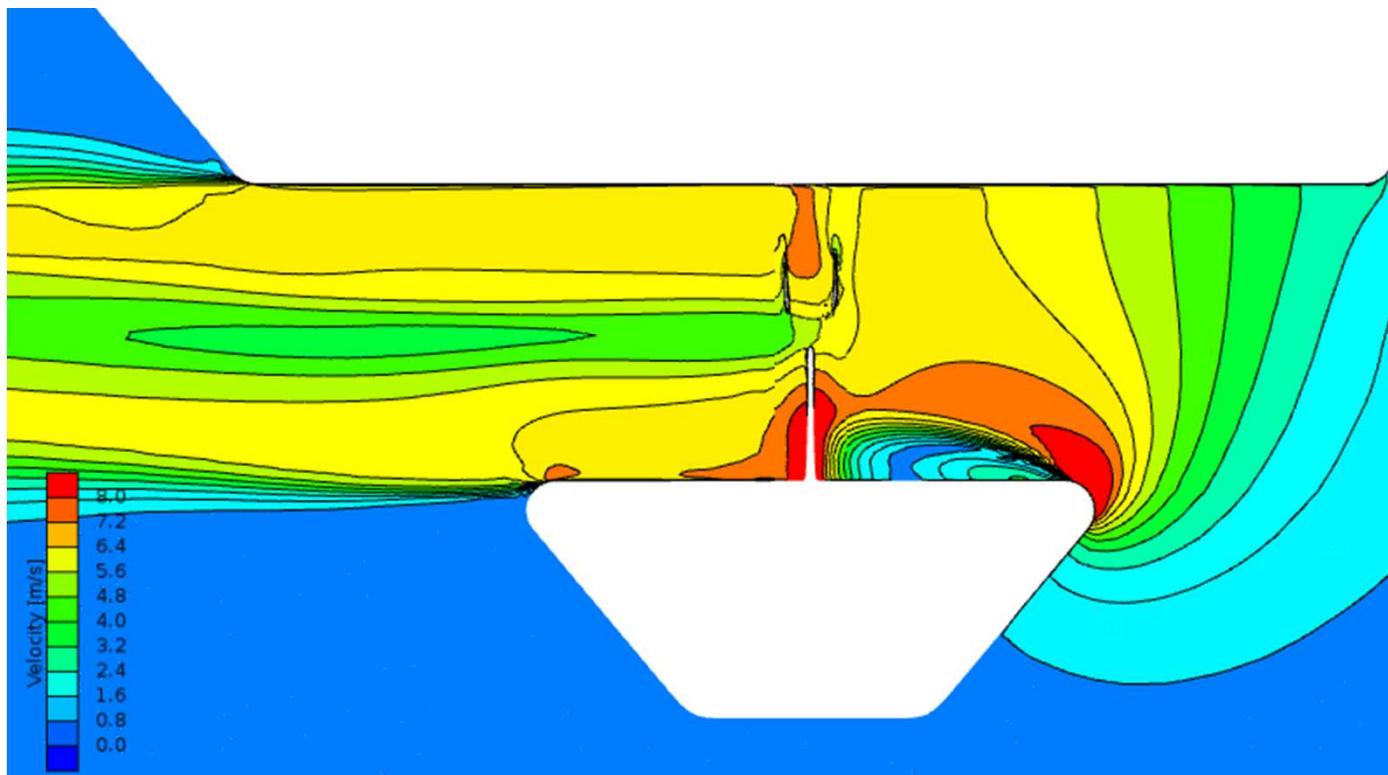
Grid Generation Control Volume



Control Volume Boundary Definition



Post Processing Bow Study



Standard Report Resistance Calculation

Automatic Latex Report Creation Supported by CAESES

VOITH

Report No. 1733 Rev. 2
BMT NG 19 m Catamaran
Resistance Calculations



| | Created | Verified | Approved |
|-----------|-------------|--------------|------------------|
| Name | David Bendl | Michael Palm | Dr. Dirk Jürgens |
| Date | 2015-05-29 | 2015-06-26 | 2015-07-23 |
| Signature | | | |

VOITH

BMT NG 19 m Catamaran

Glossary

| Symbol | Comment | Unit |
|-----------------------|---|--------------------------|
| A _{wp} | area waterplane | [m ²] |
| A _X | maximum section area | [m ²] |
| A _w | area exposed to wind | [m ²] |
| B | beam | [m] |
| B _{wl} | breadth waterline | [m] |
| C _a | roughness allowance | [-] |
| C _b | block coefficient ($D / (L_{pp} \cdot B_{wl} \cdot T)$) | [-] |
| C _p | prismatic coefficient ($D / (L_{pp} \cdot A_X)$) | [-] |
| C _f | frictional resistance coefficient | [-] |
| C _r | residual resistance coefficient | [-] |
| C _t | total resistance coefficient | [-] |
| C _{td} | total resistance coefficient referring to displacement | [-] |
| C _w | air drag coefficient of frontal ship area | [-] |
| c _{cg,x,y,z} | center of gravity, for x,y,z coordinate | [m] |
| D | displacement | [m ³], [ton] |
| Fr | Froude number | [-] |
| I _y | moment of inertia accordant to y axis | [kg·m ²] |
| L _{oa} | length over all | [m] |
| L _{pp} | length between perpendiculars | [m] |
| L _{wl} | length waterline | [m] |
| P _e | effective power | [kW] |
| R _e | Reynolds number | [-] |
| R _s | roughness allowance | [m] |
| R _{sp} | appendages resistance | [kN] |
| R _h | hydrodynamic resistance | [kN] |
| R _t | total resistance | [kN] |
| R _w | wind resistance | [kN] |
| S _w | wetted surface | [m ²] |
| T | draft | [m] |
| t | temperature | [°C] |
| v | velocity | [kn], [m/s] |
| x _b | x coordinate of bow | [m] |
| y _s | y coordinate of stern | [m] |
| z _b | z translation of bow | [m] |
| z _{cog} | z translation of center of gravity | [m] |
| z _s | z translation of stern | [m] |
| μ | dynamic viscosity | [Pa·s] |
| ϕ | trim angle | [-] |
| ρ | density | [kg/m ³] |

Version History

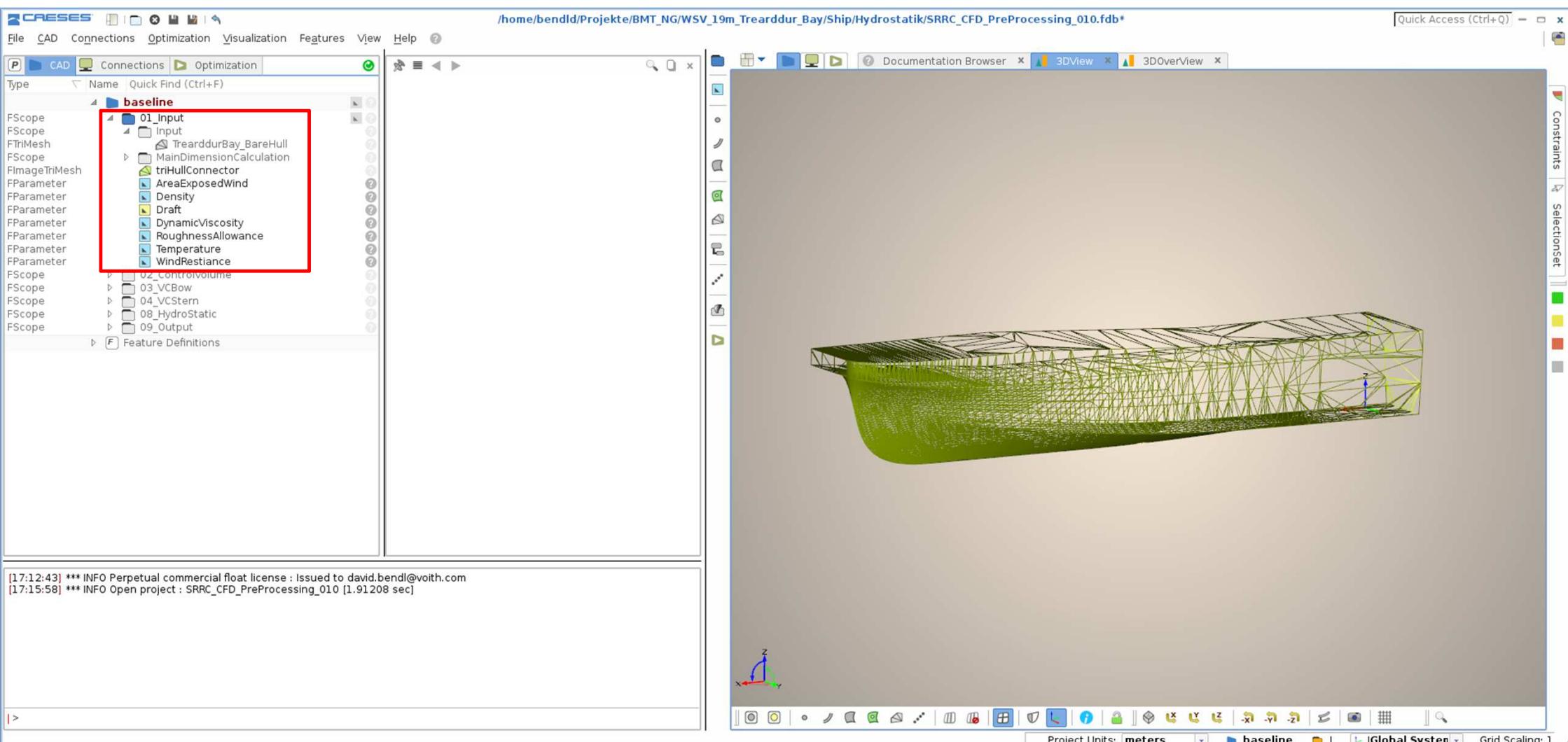
| Revision | Date | Comment |
|----------|------------|---|
| 0 | 2014-02-25 | initial release |
| 1 | 2015-03-02 | recalculation with extruded polyhedron approach, calculations for two drafts: 1.16 m and 1.32 m |
| 2 | 2015-05-29 | calculated speed range 10..32 kn in 1 kn steps, added result pictures |

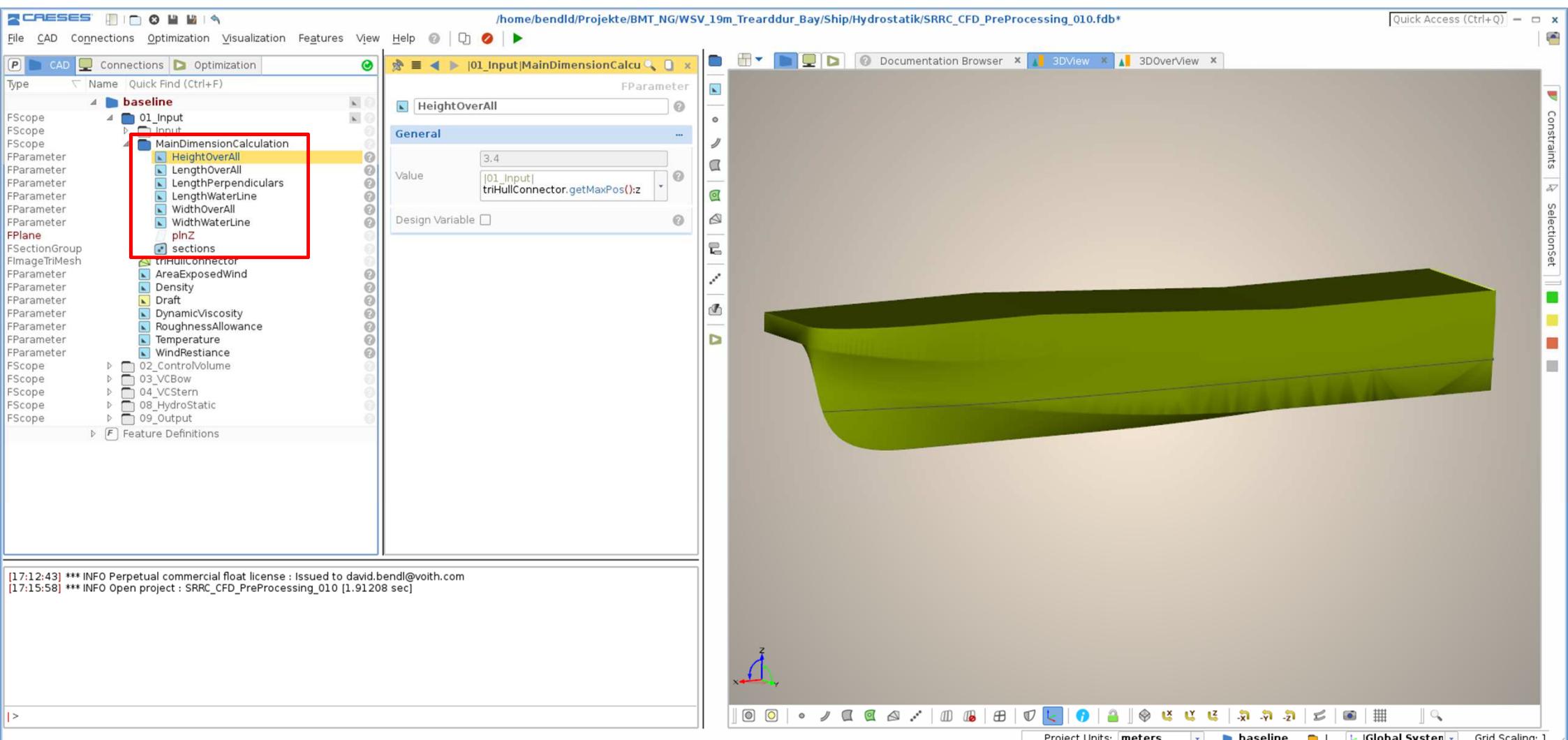
Code Version 1.2.0 Date: 2014-08-21

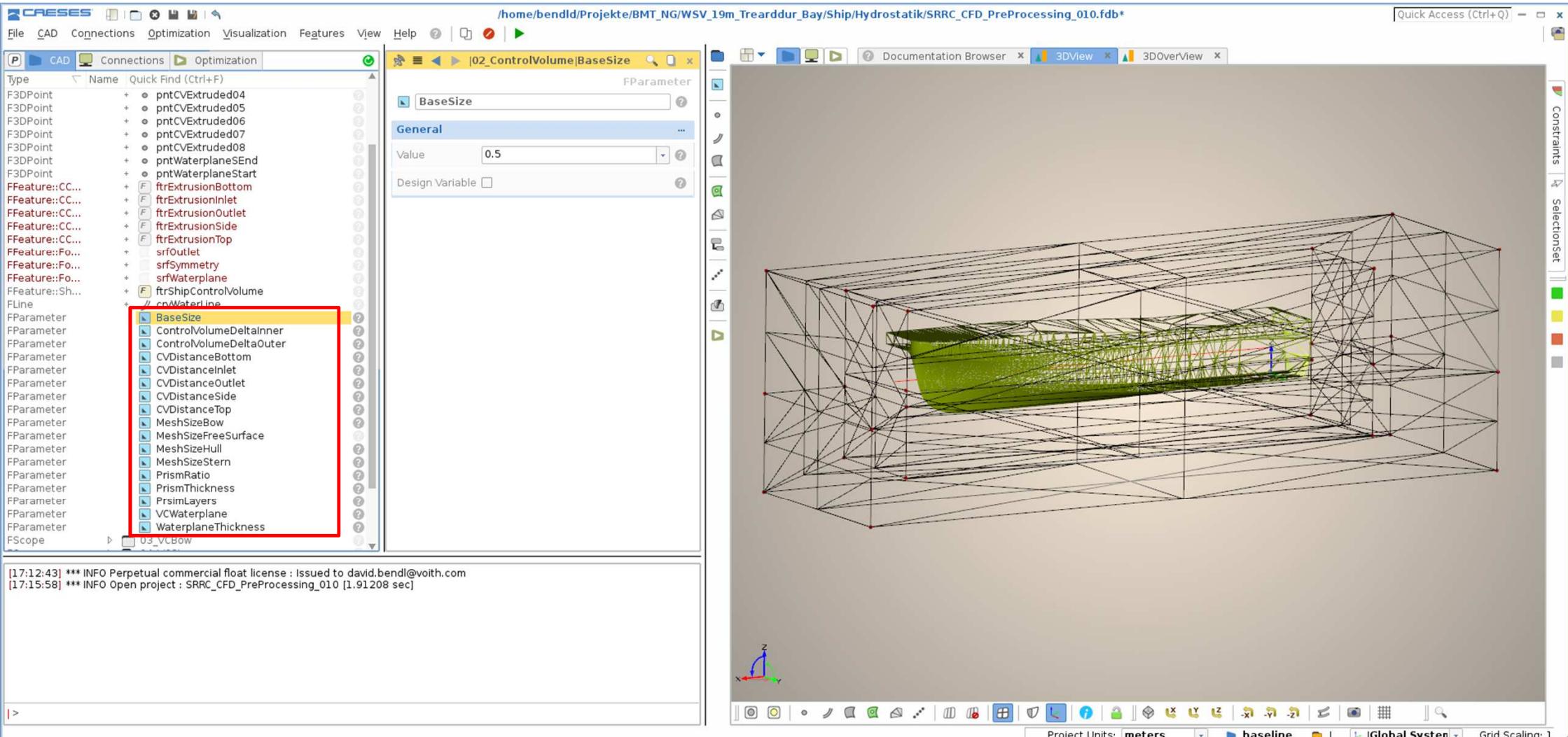
Report No. 1733 Rev. 2

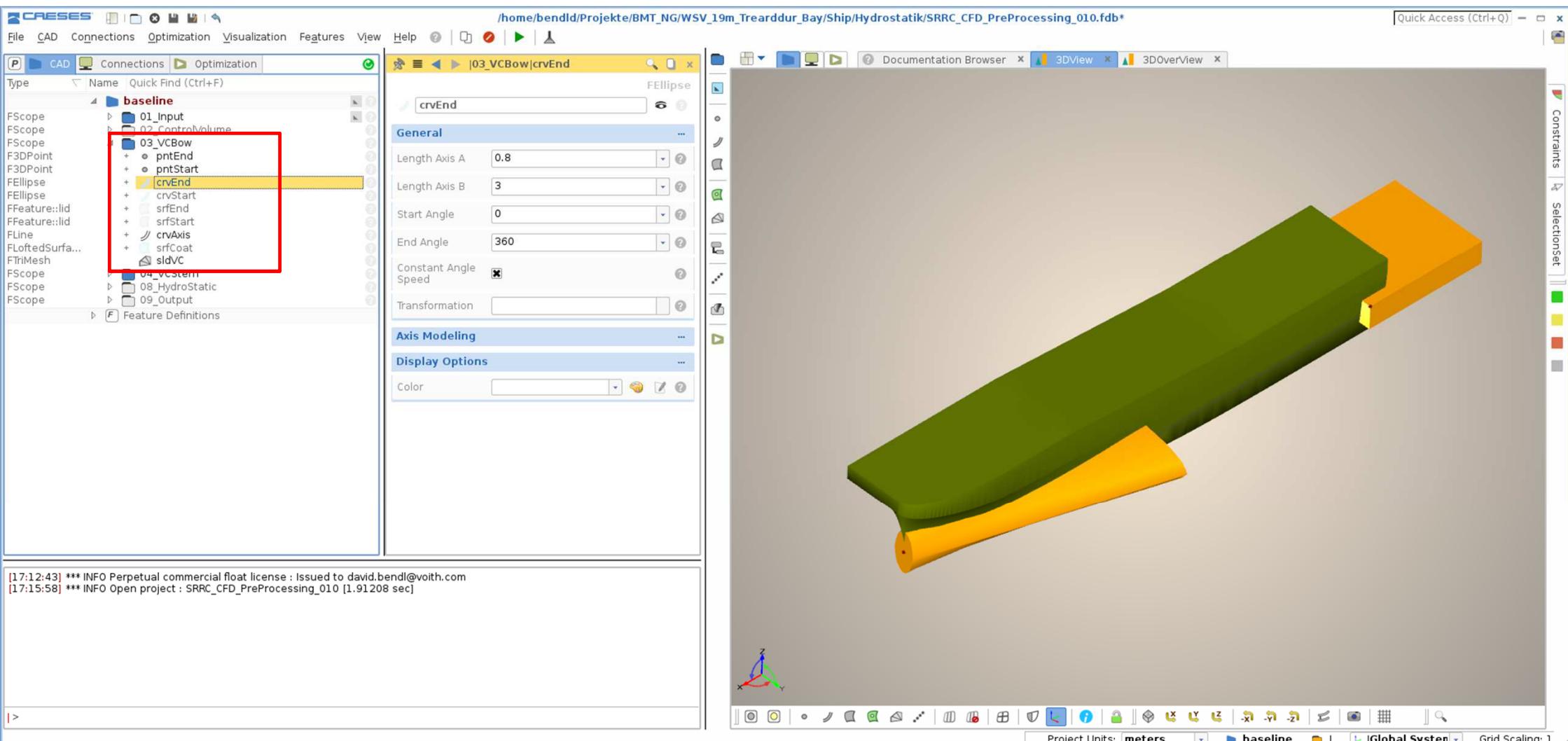
2 / 99

- standard tool in project work
- often tank test results are not available for power predictions of our propellers
- or changes / enhancement on the hull have to be evaluated
- standardized hydrostatics, mesh generation, CFD setup, post processing and reporting









CAD Connections Optimization Visualization Features View Help ?

/home/bendld/Projekte/BMT_NG/WSV_19m_Trearddur_Bay/Ship/Hydrostatik/SRRC_CFD_PreProcessing_010.fdb*

Quick Access (Ctrl+Q)

P CAD Connections Optimization

Type Name Quick Find (Ctrl+F)

baseline

- FScope
- FScope
- FScope
- FScope
- FScope
- F3DPoint
- FFeature::Off...
- FParameter
- FParameter
- FParameter
- FParameter
- FParameter
- FParameter
- FSectionGroup
- FScope
- 01_Input
- 02_ControlVolume
- 03_VCBow
- 04_VCStern
- 08_HydroStatic**
- pntCOG
- frtWettedSurface
- AreaWaterplane
- DeltaMass
- Displacement
- Mass
- MaximumSectionArea
- MomentInertia
- WaterplaneCoefficient
- secHull

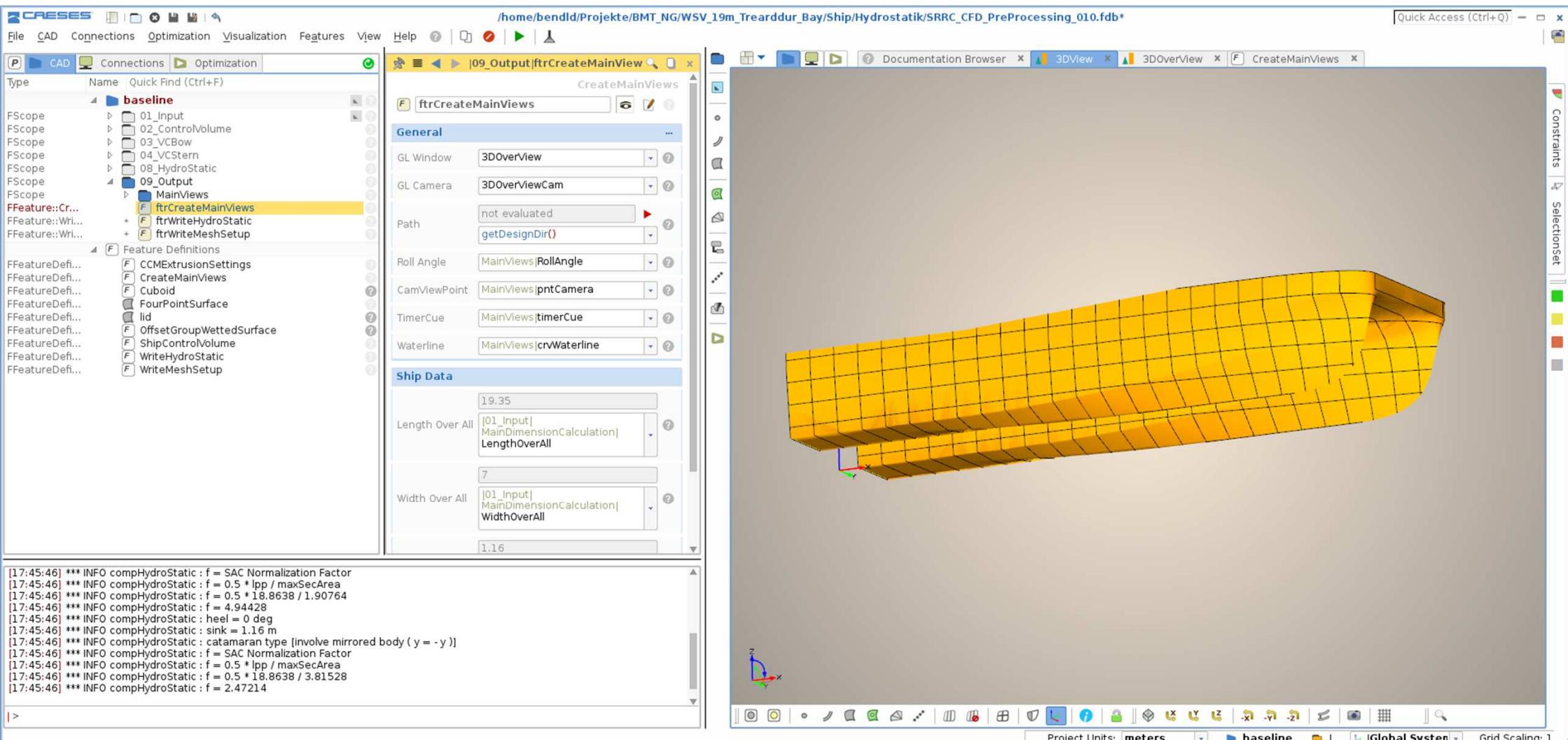
05_Output

Feature Definitions

[17:45:46] *** INFO compHydroStatic : f = SAC Normalization Factor
[17:45:46] *** INFO compHydroStatic : f = 0.5 * lpp / maxSecArea
[17:45:46] *** INFO compHydroStatic : f = 0.5 * 18.8638 / 1.90764
[17:45:46] *** INFO compHydroStatic : f = 4.94428
[17:45:46] *** INFO compHydroStatic : heel = 0 deg
[17:45:46] *** INFO compHydroStatic : sink = 1.16 m
[17:45:46] *** INFO compHydroStatic : catamaran type [involve mirrored body (y = - y)]
[17:45:46] *** INFO compHydroStatic : f = SAC Normalization Factor
[17:45:46] *** INFO compHydroStatic : f = 0.5 * lpp / maxSecArea
[17:45:46] *** INFO compHydroStatic : f = 0.5 * 18.8638 / 3.81528
[17:45:46] *** INFO compHydroStatic : f = 2.47214

Project Units: meters | baseline | Global System | Grid Scaling: 1

The screenshot shows the CRESES software interface. On the left, the Feature Browser window displays a tree structure of the model's features, with the 'baseline' section expanded. A red box highlights the '08_HydroStatic' feature under 'baseline'. The main workspace shows a 3D view of a ship's hull, specifically a catamaran configuration, with a grid mesh applied. A coordinate system (x, y, z) is shown at the center of the hull. The bottom left contains a terminal window displaying log messages related to hydrostatic calculations. The bottom right shows project settings for units and scaling.



CRESES File CAD Connections Optimization Visualization Features View Help Quick Access (Ctrl+Q) 

CAD Connections Optimization 

Type Name Quick Find (Ctrl+F)

baseline

- FScope 01_Input
- FScope 02_ControlVolume
- FScope 03_VCBow
- FScope 04_VCStern
- FScope 08_HydroStatic
- FScope 09_Output
- MainViews ftrCreateMainViews
- ftrWriteHydroStatic
- ftrWriteMeshSetup

Feature Definitions

- CCMEtrusionSettings
- CreateMainViews
- Cuboid
- FourPointSurface
- lid
- OffsetGroupWettedSurface
- ShipControlVolume
- WriteHydroStatic
- WriteMeshSetup

ftrCreateMainViews

General

- GL Window: 3DOverView
- GL Camera: 3DOverViewCam
- Path: not evaluated
- Roll Angle: MainViews|rollAngle
- CamViewPoint: MainViews|pntCamera
- TimerCue: MainViews|timerCue
- Waterline: MainViews|crvWaterline

Ship Data

| | |
|------------------|-------|
| Length Over All: | 19.35 |
| Width Over All: | 7 |
| Depth Over All: | 1.16 |

```

[17:45:46] ***INFO compHydroStatic : f = SAC Normalization Factor
[17:45:46] ***INFO compHydroStatic : f = 0.5 * lpp / maxSecArea
[17:45:46] ***INFO compHydroStatic : f = 0.5 * 18.8638 / 1.90764
[17:45:46] ***INFO compHydroStatic : f = 4.94428
[17:45:46] ***INFO compHydroStatic : heel = 0 deg
[17:45:46] ***INFO compHydroStatic : sink = 1.16 m
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[17:45:46] ***INFO compHydroStatic : f = SAC Normalization Factor
[17:45:46] ***INFO compHydroStatic : f = 0.5 * lpp / maxSecArea
[17:45:46] ***INFO compHydroStatic : f = 0.5 * 18.8638 / 3.81528
[17:45:46] ***INFO compHydroStatic : f = 2.47214

```

Documentation Browser 3DView 3DOverView CreateMainViews

General Feature Definitions Arguments Create Function Attributes

```

11 point camOrigin(inLoa/2, 0, 0)
12 coordinateSystem camSystem()
13 camSystem.setOrigin(camOrigin)
14 camSystem.setAlignment( camOrigin+camPoint)
15 camSystem.setAngle(rollAngle)
16
17 inGLCamera.setTransformation(camSystem.getInverseMatrix4())
18
19 // screenshots are controlled by a script file
20 ffile script( inPath+ "/screenshots.fsc")
21 script.openWrite()
22
23
24 unsigned screenshotNumber(1)
25 script.writeln( inGLCamera.getName() + ".setZoomLevel(" + inLoa* 0.26+ ")")
26
27 // Front View
28 script.writeln( inWaterline.getFullName() + ".setStartPos([" + 1.02* inLoa+ ", " + ((0.5)* inBoa+ 0.02*inLoa) + ", "+ inDraft+ "])"
29 script.writeln( inWaterline.getFullName() + ".setEndPos([" + 1.02* inLoa+ ", " + ((-0.5)* inBoa- 0.02*inLoa) + ", "+ inDraft+ "])"
30
31 script.writeln( rollAngle.getFullName() + ".setValue(90)")
32 script.writeln( camPoint.getFullName() + ".setVector([1,0,0])")
33 script.writeln("updateAllWindows(true)")
34 script.writeln( inGLWindow.getName() + ".snapshot(\"" + inPath+ "/MainView0"+ screenshotNumber+ ".png\", -1, 2000, 1000)")
35 screenshotNumber+= 1
36
37 // Back View
38 script.writeln( inWaterline.getFullName() + ".setStartPos([" + (-0.02)* inLoa+ ", " + ((0.5)* inBoa+ 0.02*inLoa) + ", "+ inDraft+ "])"
39 script.writeln( inWaterline.getFullName() + ".setEndPos([" + (-0.02)* inLoa+ ", " + ((-0.5)* inBoa- 0.02*inLoa) + ", "+ inDraft+ "])"
40
41 script.writeln( rollAngle.getFullName() + ".setValue(-90)")
42 script.writeln( camPoint.getFullName() + ".setVector([-1,0,0])")
43 script.writeln("updateAllWindows(true)")
44 script.writeln( inGLWindow.getName() + ".snapshot(\"" + inPath+ "/MainView0"+ screenshotNumber+ ".png\", -1, 2000, 1000)")
45 screenshotNumber+= 1
46
47 // Side View
48 script.writeln( inWaterline.getFullName() + ".setStartPos([" + (-0.02)* inLoa+ ", " + ((-0.5)* inBoa- 0.02*inLoa) + ", "+ inDraft+ "])"
49 script.writeln( inWaterline.getFullName() + ".setEndPos([" + 1.02* inLoa+ ", " + ((-0.5)* inBoa+ 0.02*inLoa) + ", "+ inDraft+ "])"
50
51

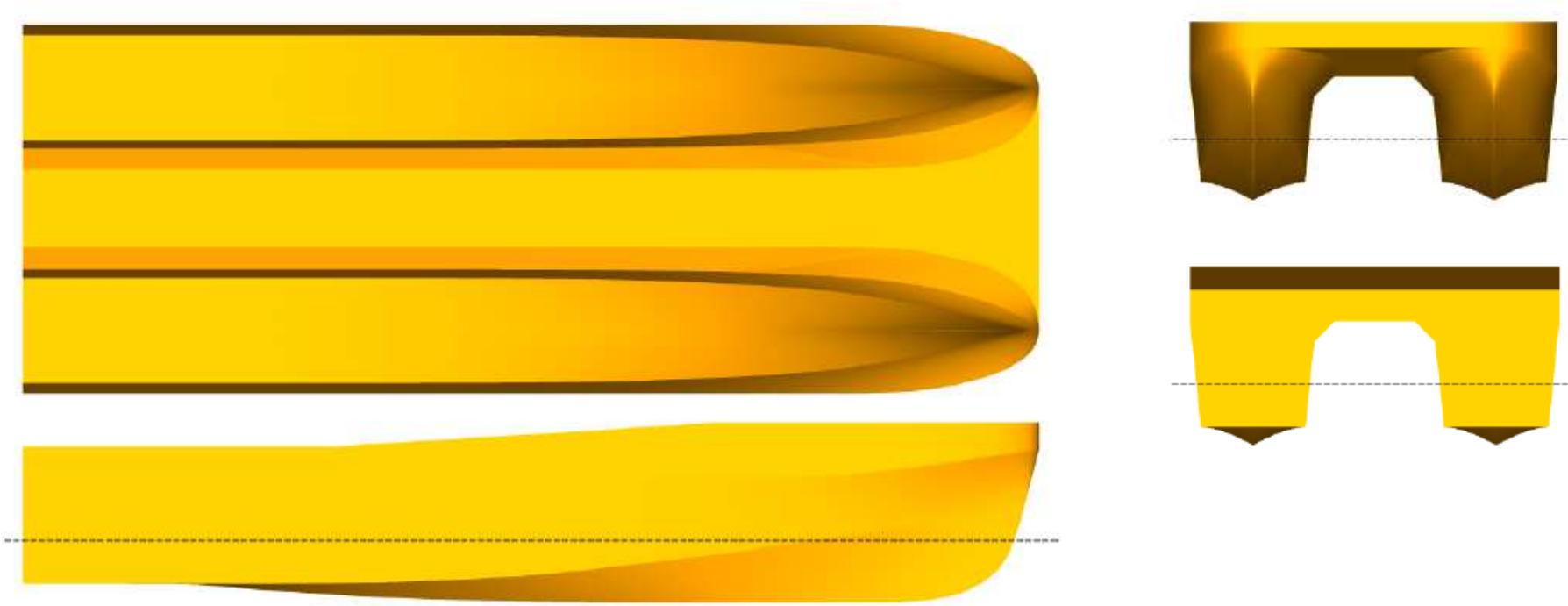
```

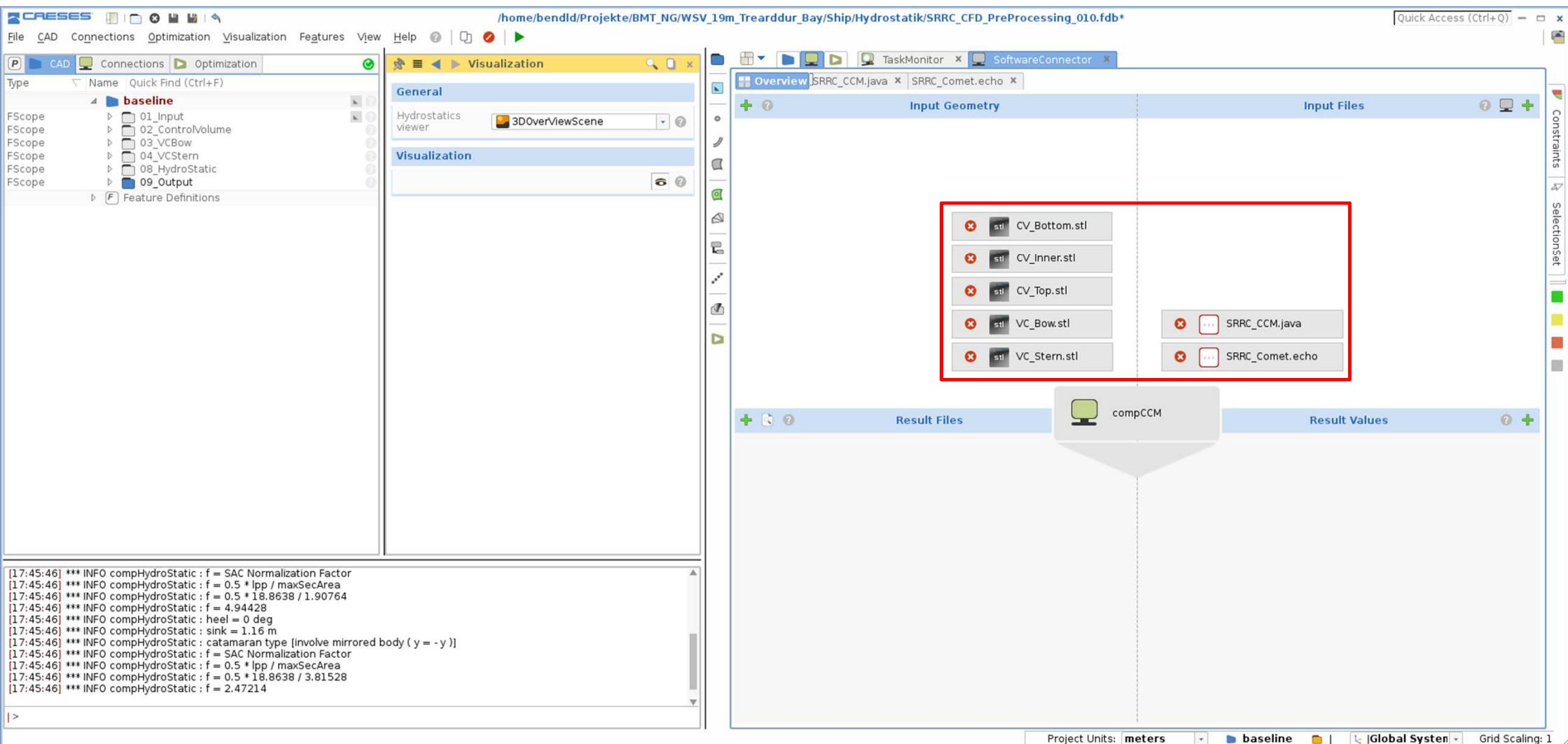
Output Breakpoints

Evaluate Apply Close

Project Units: meters baseline Global System Grid Scaling: 1

Main Views





CAD Connections Optimization Visualization Features View Help Quick Access (Ctrl+Q)

Type Name Quick Find (Ctrl+F)

FScope FScope FScope FScope FScope FScope FScope FScope FScope

baseline

- 01_Input
- 02_ControlVolume
- 03_VCBow
- 04_VCStern
- 08_HydroStatic
- 09_Output

Feature Definitions

cfgCCM

General

| | |
|---------------------|---|
| extrudeDirBottom | not evaluated 02_ControlVolume ftrExtrusionBottom:strExtrusion |
| extrudeLayersBottom | not evaluated 02_ControlVolume ftrExtrusionBottom:NumLayer |
| extrudeRatioBottom | not evaluated 02_ControlVolume ftrExtrusionBottom:stretchingFactor |
| extrudeDirTop | not evaluated 02_ControlVolume ftrExtrusionTop:strExtrusion |
| extrudeLayersTop | not evaluated 02_ControlVolume ftrExtrusionTop:NumLayer |

Template Name SRRC_CCM.java

```

34 //-
35 // parameters
36 //-
37
38 private double baseSize = <entry>BaseSize</entry>;
39 private double VCBow_relsize = <entry>MeshSizeBow</entry>;
40 private double VCStern_relsize = <entry>MeshSizeStern</entry>;
41 private double VCWaterplane_relsize = <entry>MeshSizeWaterplane</entry>;
42 private double Hull_relsize = <entry>MeshSizeHull</entry>;
43 private int prismNumLayers = <entry>PrismNumLayers</entry>;
44 private double prismThickness = <entry>PrismThickness</entry>;
45 private double prismRatio = <entry>PrismRatio</entry>;
46 private int prismNumLayers_Waterplane = 10;
47 private double prismThickness_Waterplane = 100;
48 private double prismRatio_Waterplane = 1.1;
49 private String filename_Top = "CV_Top.stl";
50 private String filename_Bottom = "CV_Bottom.stl";
51 private String filename_Inner = "CV_Inner.stl";
52 private String filename_Hull = "Hull_X.stl";
53 private String fileName_VCBOW = "VC_Bow.stl";
54 private String fileName_VCStern = "VC_Stern.stl";
55
56 private Doublevector pntVCWaterplaneStart = new Doublevector(new double[] {<entry>pntVCWaterplaneStart</entry>});
57 private Doublevector pntVCWaterplaneEnd = new Doublevector(new double[] {<entry>pntVCWaterplaneEnd</entry>});
58
59 // extrude
60 private Doublevector extrudeDirBottom = new Doublevector(new double[] {<entry>extrudeDirBottom</entry>});
61 private int extrudeLayersBottom = <entry>extrudeLayersBottom</entry>;
62 private double extrudeRatioBottom = <entry>extrudeRatioBottom</entry>;
63
64 private Doublevector extrudeDirTop = new Doublevector(new double[] {<entry>extrudeDirTop</entry>});
65 private int extrudeLayersTop = <entry>extrudeLayersTop</entry>;
66 private double extrudeRatioTop = <entry>extrudeRatioTop</entry>;
67
68 private Doublevector extrudeDirSide = new Doublevector(new double[] {<entry>extrudeDirSide</entry>});
69 private int extrudeLayersSide = <entry>extrudeLayersSide</entry>;
70 private double extrudeRatioSide = <entry>extrudeRatioSide</entry>;
71
72 private Doublevector extrudeDirInlet = new Doublevector(new double[] {<entry>extrudeDirInlet</entry>});
73 private int extrudeLayersInlet = <entry>extrudeLayersInlet</entry>;
74 private double extrudeRatioInlet = <entry>extrudeRatioInlet</entry>;
75
76 private Doublevector extrudeDirOutlet = new Doublevector(new double[] {<entry>extrudeDirOutlet</entry>});
77 private int extrudeLayersOutlet = <entry>extrudeLayersOutlet</entry>;
78 private double extrudeRatioOutlet = <entry>extrudeRatioOutlet</entry>;
79
80 public void execute() {
81     execute0();
82 }
83
84 private void execute0() {

```

Project Units: meters | Global System | Grid Scaling: 1

Finished Report Example

VOITH

Report No. 1733 Rev. 2

BMT NG 19 m Catamaran

Resistance Calculations



| | Created | Verified | Approved |
|-----------|-------------|--------------|------------------|
| Name | David Bendl | Michael Palm | Dr. Dirk Jürgens |
| Date | 2015-05-29 | 2015-06-26 | 2015-07-23 |
| Signature | U. | V. | |

VOITH Turbo
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80332 Münster, Germany

Glossary

| Symbol | Comment | Unit |
|----------------------|---|--------------------------|
| A _{wp} | area waterplane | [m ²] |
| A _x | maximum section area | [m ²] |
| A _w | area exposed to wind | [m ²] |
| B | beam | [m] |
| B _{wl} | breadth waterline | [m] |
| C _a | roughness allowance | [-] |
| C _b | block coefficient ($D / (L_{pp} \cdot B_{wl} \cdot T)$) | [-] |
| C _p | prismatic coefficient ($D / (L_{pp} \cdot A_x)$) | [-] |
| C _f | frictional resistance coefficient | [-] |
| C _r | residual resistance coefficient | [-] |
| C _t | total resistance coefficient | [-] |
| C _{td} | total resistance coefficient referring to displacement | [-] |
| C _w | wind resistance coefficient of frontal ship area | [-] |
| c _{g,x,y,z} | center of gravity, for x,y,z coordinate | [m] |
| D | displacement | [m ³], [ton] |
| Fr | Froude number | [-] |
| I _y | moment of inertia according to y axis | [kg·m ²] |
| L _{oa} | length over all | [m] |
| L _{pp} | length between perpendiculars | [m] |
| L _{wl} | length waterline | [m] |
| P _e | effective power | [kW] |
| R _e | Reynolds number | [-] |
| R _a | roughness allowance | [m] |
| R _{ap} | appendages resistance | [kN] |
| R _h | hydrodynamic resistance | [kN] |
| R _t | total resistance | [kN] |
| R _w | wind resistance | [kN] |
| S _w | wetted surface | [m ²] |
| T | draft | [m] |
| t | temperature | [°C] |
| v | velocity | [kn], [m/s] |
| x _b | x coordinate of bow | [m] |
| y _s | y coordinate of stern | [m] |
| z _b | z translation of bow | [m] |
| z _{cog} | z translation of center of gravity | [m] |
| z _s | z translation of stern | [m] |
| μ | dynamic viscosity | [Pa·s] |
| ϕ | trim angle | [-] |
| ρ | density | [kg/m ³] |

Version History

| Revision | Date | Comment |
|----------|------------|--|
| 0 | 2014-02-25 | initial release |
| 1 | 2015-03-02 | recalculation with extruded polyhedron approach, calculations for two drafts: 1.16 m and 1.32 m |
| 2 | 2015-05-29 | calculated speed range 10..32 kn in 1 kn steps, added result pictures |

Code Version 1.2.0 Date: 2014-08-21

Report No. 1733 Rev. 2

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Conclusion

1. great tool – many possibilities (design studies, optimization and even different tasks)
2. excellent support – fast response on questions and also implementation of new features
3. main work horse – all our standard calculation are run through CAESES

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